

FABIÀ SANTCOVSKY

DESHERETARÀS LA TERRA

MONODRAMA PER A SOPRANO
QUARTET DE CORDA
& ELECTRÒNICA

disheretaràs la terra

for soprano, string quartet
& electronics

on a libretto by
Míriam Cano

(2024)

duration : 25 min

• ENCÀRREC DEL GRAN TEATRE DEL LICEU •

ESTRENA MUNDIAL EL 8 DE FEBRER DE 2025

DIRECCIÓ D'ESCENA
CARLA TOVIAS

ESCENOGRAFIA
CARLOS BUNGA

DIRECCIÓ MUSICAL & DISSENY DE SO
FABIÀ SANTCOVSKY

DIRECCIÓ DE SO
SIXTO CÀMARA

ORGANICO

soprano

violin I

violin II

viola

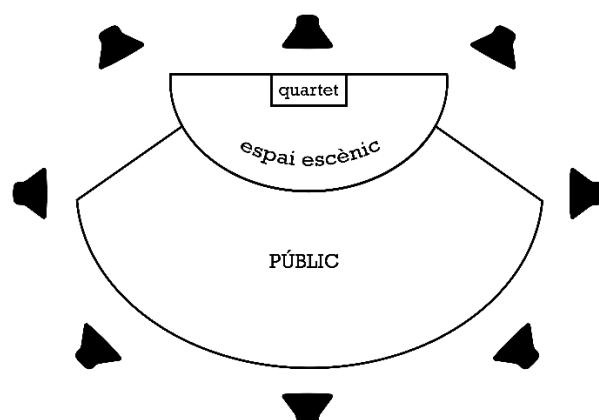
violoncello

electronics
(tape & live)

ELECTRONICS

Microphones : singer (headset) and instruments

Amplification : 8 loudspeakers + 2 subwoofers



Notas a la interpretación / Notes to the performance

General

Las alteraciones se mantienen hasta el final de cada compás - pero siempre solamente en la octava en la que aparecen. Pueden aparecer alteraciones redundantes, de recordatorio o de aclaración en aquellos casos en los que se ha considerado conveniente.

*Accidentals stay valid until the end of each measure - but only for the octave where they appear.
Redundant, reminding or clarifying accidentals may appear where it has been considered convenient.*

 
1/4, 3/4 sostenido
1/4, 3/4 sharp

 
1/4, 3/4 bemol
1/4, 3/4 flat


flecha=microalteración (1/8 tono aprox.)
arrow=microaccidental (1/8 tone circa)

 (para la electrónica) : cresc. desde y decresc. hasta la nada ($-\infty$ dB)
 (for the electronics) : cresc. from and decresc. to nothing ($-\infty$ dB)

 Crescendo y diminuendo exponenciales : el incremento o disminución de la dinámica no es lineal a lo largo de todo el regulador, sino que crece abruptamente en la última fracción (crescendo) o disminuye abruptamente en la primera fracción (diminuendo).

 Exponential crescendo and diminuendo : the increasing or decreasing of the dynamic is not lineal all along the line, but increases abruptly in the last segment (crescendo) or decreases abruptly in the first segment (diminuendo).

 dejar resonar / let vibrate  ensordecer (tapar) / mute  tapar parcialmente / mute partially



Canto / Singing

Melisma microtonal / Microtonal melisma

Esta escritura melismática microtonal tiene la finalidad de crear un canto en el que la altura esté siempre en (micro)movimiento, buscando una organicidad cercana a la del habla normal a la vez que sirviéndose de una aproximación lírica.

Vale la pena observar que la notación es sistemática y sin excepciones: cada frase o grupo se subdivide en subgrupos de 3 o 2 de notas, que configuran las partículas y que siguen una lógica de movimiento ascendente, descendente, o de "ida y vuelta".

Aquí se marcan con mayor tamaño las cabezas de las notas de las primeras notas de cada subgroupo, ya que la estructura de las frases en realidad se basa en estas primeras notas de las que se despliegan en cada una de ellas un subgroupo. Se podría entender que la estructura fundamental de las frases son las notas iniciales de cada subgroupo y que los perfiles de variación microtonales indican cómo alterar ligeramente estas alturas en cada subgroupo,

The microtonally melismatic style written here has the goal to create a singing fashion in which the pitch always has a certain (micro)movement, in order to seek a certain organicity closed to the one of normal speaking while being performed from the approach of the lyrical singing.

It is important to note that this is applied following a systematic approach: in each phrase or group we find subgroups of 3 or 2 notes which function as particles and which draw a shape that moves upwards, downwards or "back-and-forth".

In the following example larger noteheads have been used to mark the first notes of each of those subgroups, for the structure of the phrases is actually made of these reference first notes from which the subgroup is formed. One could interpret that the fundamental structure of the phrases are simply just the very first notes of each subgroup, and that the microtonal variations actually display "how" should those first reference notes be slightly altered.

(notas guía para el estudio de la estructura melódica, para la interpretación los matices microtonales son igualmente prioritarios)

(guide notes for the study of the melodic structure; for the actual performance the microtonal nuances remain equally priority)

Clave IPA / IPA Clef

Se usa una "clave IPA" para indicar distintas posiciones bucales-vocales.

El tetragrama usado mantiene aun así la lógica diastemática de grave-abajo y agudo-arriba.

La modulación de frecuencia del sonido en [s] depende de la posición de vocal usada. **La línea inferior del pentagrama corresponde a una posición en [u] bien cerrada (máximo grave) y la línea superior a una posición en [i] bien estirada (máximo agudo)**, consiguiendo las frecuencias intermedias adaptando la posición bucal a las distintas posiciones intermedias de un cambio progresivo entre estos dos extremos [u] - [i].

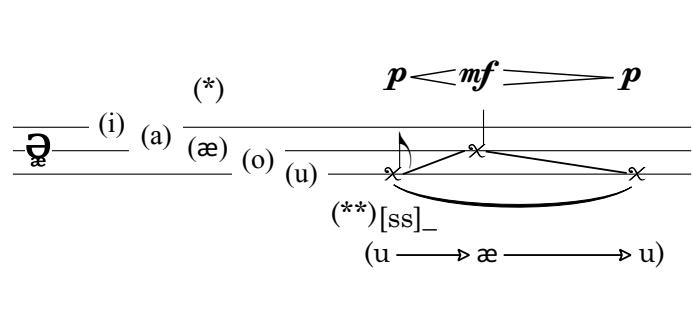
N.B.: la voz no debe emitir sonido "normal" (de cuerdas vocales).

The "IPA clef" is used to indicate the several different mouth-vowel positions.

The staff keeps working under the logic of the diastemata low-down and high-up.

*The modulation of the frequency of the [s] sound depends on the vowel position applied. **The lower line of the staff corresponds to the position of [u] ("ooo" in English) as the maximum low and the upper line of the staff corresponds to the [i] ("eee" in English) as the maximum high**, and every intermediate frequency is obtained by arranging the mouth position to the different intermediate steps between the continuous change from [u] to [i].*

N.B.: the voice must not produce "normal" sound (vocal chords' sound)



(*) vocales IPA anotadas para orientación, notación aproximada
IPA vowels written as a guide, the notation is approximate

(**) [sch]_ (para esta obra, los sonidos consonantes han sido anotados para ser interpretados según su pronunciación en alemán)
[h]_ etc. (for this work, consonant sounds are indicated to be interpreted as pronounced in German)

Otros / Others

inhalar sonoramente
inhale sonorously

exhalar sonoramente
exhale sonorously

susurrado
whispered

Cuerdas / Strings

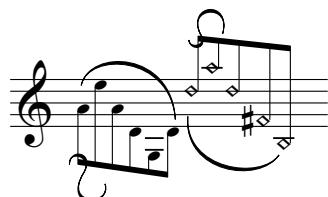


Cabezas de notas "suono vento" : la mano izquierda debe apretar ligeramente la cuerda con una presión suave, similar a la usada cuando se pretende tapar ("mutear") la cuerda ; realizar esto en la altura donde se escribe la nota - siempre requerido conjuntamente al uso del *legno* para frotar la cuerda.

El sonido producido se puede pensar como el resultado de aplicar un filtro pasa-banda (estrecho y centrado en la frecuencia de la altura indicada) sobre ruido blanco.

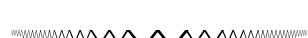
"Suono vento" noteheads : the left hand should depress slightly the string with a soft pressure, similar to that used when muting the string ; do this in the pitch of the written note - this is always required together with the use of the legno to rub the string. The produced sound can be thought as the result of applying a band-pass filter (thin and centered on the frequency of the indicated pitch) on white noise.

- ◆ Cabeza de nota para presión de armónico de mano izquierda.
Notehead for left hand harmonic pressure.



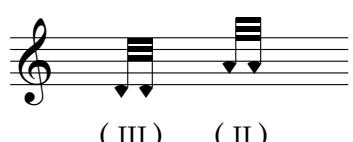
Los grupos de número no especificado de notas y adornados deben tocarse lo más rápido posible dentro priorizando la fluidez. La separación de los grupos y ligaduras coincide con los cambios de posición de la mano izquierda.

The adorned groups of not specified number of notes must be played as fast as possible within and as fluid as possible. Different beamed groups and separated slurs also mark the fingering position change.



Sobrepresión (del arco, con las crines); la cantidad de sobrepresión está indicada por el grosor de la figura

Overpressure (of the bow, with the crini); the amount of pressure is indicated by the width of the figure



Tocar la cuerda por detrás del puente

Play on the string, behind the bridge

(III) (II)

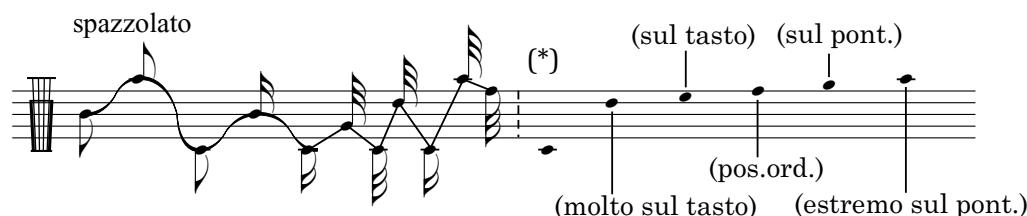
"chicharra" : Sonido de "cigarras" : aplicar presión con la crin específicamente sobre el entorchado de la cuerda (detrás del puente)

"Cicada" sound : apply pressure with the crini specifically at the winding of the string (behind the bridge)

Clave de mástil y puente / Fretboard-bridge clef



Esta clave se usa para escribir el **desplazamiento longitudinal del arco sobre la cuerda** en el tramo que va **desde el puente hasta la finalización de la caja del instrumento**. Cuando se realiza esto con el *legno* del arco, **se obtiene un silbido que va de grave a agudo a medida que se desplaza del tasto al ponte** ; siendo así, la orientación de la clave de mástil sigue el mismo principio de diastematía inherente de la notación de alturas sobre el pentagrama con claves tradicionales, con **grave hacia abajo y agudo hacia arriba**.



This clef is used to notate the **longitudinal movement of the bow on the string** within the section going **from the bridge until the end of the instrument's soundboard**. When using the *legno*, a **whistling sound** is obtained, and it goes **from low to high when going from the tasto to the ponte** ; thus the orientation of the fretboard clef follows the same principle of diastematy inherent in the notation of pitches in the staff with traditional clefs, having **low downward and high upward**.

Fabià Santcovsky

DESHERETARÀS LA TERRA

chamber opera
for soprano, string quartet
& electronics

Durant l'entrada de públic, sonen alè exhalats (veu femenina) a través del sistema d'altaveus creant una polifonia on cada un d'aquests alè apareix i desapareix des d'un punt diferent de l'espai.

Quan la il·luminació comença a adaptar-se per a l'inici de l'obra i es va fent silenci en el mateix públic, també es van fonent aquests alès fins que es fa el silenci, donant pas a l'inici de la música.

As the audience starts entering the room, exhalation breathings (female voice) sound through the loudspeaker system creating a poliphony where each of the breaths appears and fades out from a different spot in the space.

As the lighting starts to change preparing the beginning of the performance and the audience goes silent, these breaths also keep fading away altogether until full silence is reached so that the music may begin.

Electronics

Noia (soprano)
(**)

Instruments Audio

Violin I

Violin II

Viola

Violoncello

(*) variations in rhythm, register (only slightly) and space position.

(**) la soprano va microfonada per a poder ser amplificada amb l'única finalitat d'equilibrar la seva presència en moments de desbalanç amb la resta del dispositiu, i sempre amb la intenció de preservar una sonoritat de qualitat acústica. L'amplificació a fer seria sempre en en una projecció al sistema d'altaveus que representin millor la seva ubicació escènica (generalment parlant: frontal central)

(**) the soprano is to be microphoned so that it can be amplified with the only goal to balance her presence at times when needed to compensate a louder level from the rest of the device, and always to be done with the intent of keeping an acoustic quality to her sound. This amplification, if applied, is to be mapped to the loudspeakers' system in order to emulate her scenic position. (generally speaking: centered front)

Segon pesant $\text{♩} \approx 54$

0"

9 **4** TAPE #01 "BEATING" SOUND

Elctr.  *n cresc.* —————

TURNAROUND : clockwise (linear trajectories)
 Period (T) : 16 beats ($| \Theta | + | \Theta |$) (*)
 Phase (θ) : 0 (starts at center-front)

FRONT —————→ RIGHT —————→
WIND SOUND centerFreq : [220. Hz]
 centerQ : 0.75 / Frequency : 2 Frequency Oscillators { freqOscil #1 : range = 300 cents + oscilFreq = 0.075 Hz
 freqOscil #2 : range = 150 cents + oscilFreq = 0.05 Hz }

Noia 

Instr. Audio  GENERAL FRONT 
 REVERB - [4000. ms] dryWet : 60% }
 AMP **p sempre**

Vln.I {  pppp ————— mf ————— 3 5 ————— 3 3 3 3 3 pppppp

Vln.II {  pppp ————— mf ————— 3 5 ————— 3 3 3 3 3 pppppp

Vla. {  pppp ————— mf ————— 3 5 ————— 3 3 3 3 3 pppppp

Vc. {  pppp ————— mf ————— 3 5 ————— 3 3 3 3 3 pppppp

(*) N.B.: the dynamics cycle is constructed as a 8 beats cresc. + 8 beats tenuto + 8 beats decresc. so that it won't coincide with the spatialization cycle and will allow to get variations in the spatial positioning as a result.

10"

8

4

poco mf decresc.

Elctr. BACK → LEFT →

mp sotto voce

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT)
(**p** sempre)

Vln.I

pppp *mf* 3 5

Vln.II

pppp *mf* 3 5

Vla.

pppp *mf* 3 5

Vc.

pppp *mf* 3 5

19"

Elctr. *p decresc. ancora* *n*

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT)
(*p sempre*)

Vln.I { *3 3 3 3* *ppppp*

Vln.II { *3 3 3 3* *ppppp*

Vla. { *3 3 3 3* *b pffff*

Vc. { *3 3 3 3* *# pffff*

28"

Elctr.

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT)
(**p** sempre)

Vln.I

Vln.II

Vla.

Vc.

legno tratto "wind sound"

legno spazz. + tratto

legno spazz. + tratto

legno spazz. + tratto

legno spazz. + tratto

8va

pppp

p

pppp

"ombra" (*)

p

pppp

3

pppp

"ombra" (*)

p

pppp

3

pppp

"ombra" (*)

p

pppp

(*) "ombra": prioritizar el so "spazz." i mantenir el so afinat (*tratto*) estrictament en les dinàmiques **pppp** i **p** escrites, creant un so d'ombra per sota del so del lliscat del legno.

(*) "ombra": keep the "spazz." sound in the foreground and the pitched sound (*tratto*) strictly under the written **pppp** and **p** dynamics, as if casting a shadow sound under the gliding and whistling sound of the *legno*.

37"

Electr. *n cresc.*

B → **L**

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT)
(**p** sempre)

Vln.I (8) **p** *ppp*

Vln.II tratto "wind sound" *spazz. + tratto* *"ombra"* **p** *ppp*

Vla. *segue estremo pont.* *tratto "wind sound"* **p** *mp* *ppp*

Vc. *segue estremo pont.* *tratto "wind sound"* **p** *mp* *ppp*

"ombra"

46"

Elctr.

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT)
(*p* sempre)

Vln.I

Vln.II

Vla.

Vc.

pocomf decresc.

mp sotto voce

15ma-

pppp

55"

Elctr. *p decresc. ancora*

Elctr. *decresc.* *n*

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT) *(p sempre)*

Vln.I (15) *poco mf* *pppp pppp*

Vln.II *pppp mp pppp*

Vla. *ppp* (segue estremo pont.) tratto "wind sound" *p mp*

Vc. *III* *pppp "ombra"*

1'04"

Electr.

n

F → R

n cresc.

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT) (*p sempre*)

Vln.I (15) *mp* *pppp*

Vln.II *p* "ombra"

Vla. *pppp* "ombra" *p* *pppp*

Vc. II ("wind") *p* *ppp* *mp* *ppp*

1'13"

Electr.

n cresc.

B → L

mp sotto voce

Noia

Inst. Audio (AMP / REVERB / GEN.FRONT)
(*p sempre*)

Vln.I

Vln.II (legno) ("wind") spazz. + tratto

Vla. (+ spazz.) ("wind")

Vc. "ombra"

pocombf

This musical score page contains six staves of music. At the top left, there is a box containing the text '1'13"'. The first staff is for 'Electr.' and shows a continuous line with dynamics 'n cresc.' and 'mp sotto voce'. The second staff is for 'Noia' and has a single note. The third staff is for 'Inst. Audio' and shows a dotted line with a speaker icon and dynamic markings '(AMP / REVERB / GEN.FRONT)' and '(p sempre)'. The fourth staff is for 'Vln.I' and is mostly blank. The fifth staff is for 'Vln.II' and 'Vla.'. It features woodwind-like patterns with dynamics 'p', 'mf', 'pp', and 'pocombf'. The 'Vln.II' part includes a section labeled '(legno)' and '(wind)'. The 'Vla.' part includes a section labeled '(+ spazz.)' and '(wind)'. The sixth staff is for 'Vc.' and shows a bass line with dynamics 'pp' and 'pocombf'. The score uses various performance techniques indicated by markings like '3', 'V', and 'x'.

1'21"

The musical score page contains six staves:

- Elctr.**: A single staff with a speaker icon at the beginning, labeled *poco mf decresc.*
- Noia**: An empty staff with a treble clef.
- Instr. Audio**: A staff with a speaker icon, labeled *(p sempre)*. It has a bracket above it indicating it is connected to the **Elctr.** staff via a dotted line, and is labeled *(AMP / REVERB / GEN.FRONT)*.
- Vln.I**: An empty staff with a treble clef.
- Vln.II**: A staff with a violin icon. It features a wavy line with a '3' above it, a dynamic *p*, a dynamic *ppp*, and the text *"ombra"*.
- Vla.**: A staff with a cello icon. It features a dynamic *ppp* and the text *"ombra"*.
- Vc.**: A staff with a double bass icon. It features a dynamic *pp* and the text *"ombra"*.

Arrows indicate a sequence from the **Elctr.** staff to the **Instr. Audio** staff, and from the **Instr. Audio** staff to the **Vln.II** staff. The **Vln.II** staff also has a bracket connecting it to the **Vla.** and **Vc.** staves.

1'30"

Electr. *p decresc. ancora* *decresc.* *n*

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT) *(p sempre)*

Vln.I *com un vent però anticipant el cant* *windy but anticipating the voice*

Vln.II *p* *pppp*

Vla. *pppp*

Vc.

1'39"

Electr. *n cresc.*

Noia *n cresc.*

Instr. Audio (AMP / REVERB / GEN.FRONT)
(*p sempre*)

Vln.I (+ spazz.) *pp* *pppp*

Vln.II

Vla. *z* *z.* *3* *3*
pppp "ombra"

Vc. *pppp* "ombra" *p*

1'48"

Elctr.

poco mf decresc.

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT)
(*p sempre*)

Vln.I

pppp *mf*

Vln.II

pppp *mf*

Vla.

p *pppp*

Vc.

pppp

1'57"

Electr. *decresc.* **B** → **L** → **n**

PRE-RECORDED SOPRANO **ALL SPACE**  **+ REVERB** [6000. ms] drywet : 100% (*lontanissimo* result)
[+0 ₋]

Noia *com un gemec en el son*
(as moaning during sleep) **p** **p** **mp**
[m]_ [m]_ [ss]: (ə)

Instr. Audio (AMP / REVERB / GEN.FRONT)
(**p** sempre)

Vln.I (8) **pppp** **mp** **mp**
+ (♩) **8va**

Vln.II (8) **pppp** **mp** **mp**
+ (♩) **8va**

Vla.

Vc.

2'06"

Electr.

(PRE-RECORDED SOPRANO) *simile* REVERB

Noia

Instr. Audio

(AMP / REVERB / GEN.FRONT)
(**p** sempre)

Vln.I

Vln.II

Vla.

Vc.

This musical score page contains several staves of music for different instruments. At the top left, there is a speaker icon followed by a horizontal line with a small square at the end. Below this, a soprano vocal line is shown with a dynamic of **n**. A bracket labeled **F** points to another bracket labeled **R**, with an arrow indicating a connection between them. The next staff is for **Electr.**, featuring two pre-recorded soprano tracks. The first track is labeled **(PRE-RECORDED SOPRANO) simile REVERB** and includes dynamics **[+50 ¢]**, **n**, **mf**, and **n**. The second track is labeled **(PRE-RECORDED SOPRANO) simile REVERB** and includes dynamics **[-50 ¢]**, **n**, **mf**, and **n**. Both tracks have a bracket labeled **[h] (a)**. The next staff is for **Noia**, which consists of three short horizontal bars with a dynamic of **pppp**, followed by a bracket labeled **(u)**. The final staff is for **Instr. Audio**, which shows a continuous horizontal line with a speaker icon at the start, labeled **(AMP / REVERB / GEN.FRONT)** and **(p sempre)**. Below this are staves for **Vln.I** and **Vln.II**, both using a violin clef. They play eighth-note patterns with dynamics **p** and **pp**. The **Vla.** (bassoon) staff features a sustained note with a dynamic of **pppp**, followed by a dynamic of **p** and the word **"ombra"**. The **Vc.** (cello) staff also features a sustained note with a dynamic of **pppp**.

2'15"

Electr.

B → L

Noia

mp sotto voce

p [m] [m] [sch]: (a) → (ö)

Inst. Audio

(AMP / REVERB / GEN.FRONT)
(*p sempre*)

Vln.I

8va - | *8va* - |
mp pp

Vln.II

8va - | *8va* - |
mp pp

Vla.

- | # x - | x - | ppp

Vc.

“wind” II 3
mp ppp

2'24"

Electr. [F] → R decresc. n

[R] [+100 φ] n mf n [h] (a)

[L] [-100 φ] n γ [h] (a)

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT)
(p sempre)

Vln.I { p- p-

Vln.II { p- p-

Vla. { mp pppp

Vc. { 3 pppp "ombra" p pppp

2'33"

Elctr.

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT)
(**p** sempre)

Vln.I

Vln.II

Vla.

Vc.

2'41"

Electr. F → R

mp sotto voce

Noia *pppp*

Instr. Audio (AMP / REVERB / GEN.FRONT)
(*p sempre*)

Vln.I (15) *pppp* *mp* *pppp*

Vln.II (8) *mp* *pppp*

Vla. *ppp* "ombra" *p* *pppp*

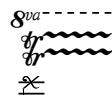
Vc. *pppp* "ombra" *p* *pppp*

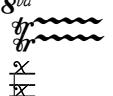
2'50"

Electr.  B → L → n
decresc. F *sempre* mf *sussurrato sempre (segue + REVERB)*
mf 3 (h)a ar - ri - bat el di - a
 original dynamic : **p** / **mp** | resulting dynamic in space (via amplification) : **mf**

Noia 

Inst. Audio  (AMP / REVERB / GEN.FRONT)
 (**p** *sempre*)

Vln.I  8va 
x x p

Vln.II  8va 
x x p

Vla. 

Vc. 

2'59"

Elctr. *n cresc.* **F** → **R**

Noia

Inst. Audio (AMP / REVERB / GEN.FRONT)
(*p sempre*)

Vln.I *8va* **ppp** → **p** → **ppp**

Vln.II *8va* **pppp**

Vla.

Vc.

3'08"

Elctr.

mp sotto voce

Noia

[m]— [ss]: (i) → (ə) [sch]: (ə) —

Instr. Audio

(AMP / REVERB / GEN.FRONT)
(**p** sempre)

Vln.I

Vln.II

Vla.

Vc.

3'17"

Elctr. decresc. →

Noia 3 ppp → (u) [m]

Instr. Audio (AMP / REVERB / GEN.FRONT)

Vln.I (15)

Vln.II

Vla.

Vc.

The musical score consists of six staves. The top staff is for 'Elctr.' (Electric), featuring two speaker icons and a dotted line indicating a decay from 'F' to 'R'. The second staff is for 'Noia' (Noise), showing a sustained note with a '3' above it and a 'ppp' dynamic, followed by '(u)' and '[m]'. The third staff is for 'Instr. Audio', with a speaker icon and instructions '(AMP / REVERB / GEN.FRONT)' and '(p semper)'. The fourth staff is for 'Vln.I' (Violin I), starting with a wavy line and ending with a 'p' dynamic and 'pppp'. The fifth staff is for 'Vln.II' (Violin II), showing a sustained note with a '3' above it and a 'pppp' dynamic. The sixth staff is for 'Vla.' (Cello), also showing a sustained note with a '3' above it and a 'pppp' dynamic. The bottom staff is for 'Vc.' (Double Bass), featuring a sustained note with a '3' above it and a 'pppp' dynamic, followed by a 'p ombra' dynamic and another 'pppp' dynamic.

3'26"

Elctr. B → L

n cresc. sec la neu que no que - ia *cresc. a poco (amp)*

Noia

Inst. Audio (AMP / REVERB / GEN.FRONT) (**p** sempre)

Vln.I crine *pppp* **mf** 3

Vln.II **p** ombrā *pppp* crine *pppp*

Vla. **p** ombrā *pppp* crine *pppp*

Vc. crine *pppp* **mf** 3 6

3'35"

“WIND” FEEDBACK : 4ch

Elctr. *n* *F* → *R*

mp sotto voce — *segue cresc. a poco (amp)* —

els de - serts a - van - çant *i els vents des - fer - ma - ts*

Noia

Instr. Audio *SPATIAL* (general front to all space) →
REVERB drywet (0%) cresc. →
AMP cresc. poco →

Vln.I *legno tratto, “wind sound”*

Vln.II *legno tratto, “wind sound”*

Vla. *legno tratto, “wind sound”*

Vc. *legno tratto, “wind sound”*

3'44"

(*) darrere el pont / *behind the bridge*

3'53"

“BEATING” SOUND

n cresc.

(WIND FEEDBACK)

quasi f non troppo

Electr.

F → *R* →

n cresc.

els in - cen - dis les ma - les co - lli - tes d'any - s

Noia

ALL SPACE

drywet 100%

mf non troppo

Instr. Audio

Vln.I

crine, overpressure

pppp *f* *pppp* “chicharra” *3* *f*

Vln.II

pppp *pppp* *mf* *pppp*

Vla.

pppp “chicharra” *3* *f*

Vc.

mf *pppp* *mp* *pppp* “chicharra” *ppp*

4'01"

*poco **mf** decresc.*

(WIND FEEDBACK)

decresc. **n**

Elctr. **B** → **L** →

mp sotto voce

mf(amp)

Des del cor de la ter - ra s'al-cen co-lum-nes de

Noia

(back to general front)

drywet decresc. → drywet 60%

decresc. → **p**

Inst. Audio

Vln.I { **6** **5** **3** **pppp**

Vln.II { "chicharra" **3** **6** **5** **3** **3** **pppp**

Vla. { **5** **3** **pppp**

Vc. { **3** **6** **5** **3** **3** **pppp**

4'10"

p decresc. ancora *n*

Elctr. *F* → **R** →

decresc. *n*

Noia *fum* es quer-des com fe-ri-des *i*

6

mp *pp*

[ss]: (i) → (a) [m]

Instr. Audio (AMP / REVERB / GEN.FRONT)
(**p** sempre)

Vln.I

Vln.II

Vla. { **B**

Vc. { **B**

4'19"

Electr.

n cresc.

un ba - tec lent que s'a - pa - ga

Noia

Instr. Audio

(AMP / REVERB / GEN.FRONT)
(*p sempre*)

Vln.I

Vln.II

Vla.

Vc.

4'28"

Electr. *pocomf decresc.*

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT)
(*p semper*)

Vln.I

Vln.II

Vla.

Vc.

4'37"

Elctr.

p decresc. ancora **n**

 TURNAROUND : clockwise (linear trajectories)
 Period (T) : 16 beats (||o|| + ||o||)
 Phase (θ) : 0 (starts at center-front)
 WIND SOUND centerFreq : [440. Hz]
 centerQ : 0.75 / Frequency : 2 Frequency Oscillators { freqOscil #1 : range = 300 cents + oscilFreq = 0.075 Hz
 freqOscil #2 : range = 150 cents + oscilFreq = 0.05 Hz }

Noia

Inst. Audio  (AMP / REVERB / GEN.FRONT)
(p sempre)

Vln.I

Vln.II

Vla.

Vc.

The musical score page shows six staves. The first staff (Elctr.) contains electronic instructions and a speaker icon. The second staff (Noia) has a blank staff line. The third staff (Inst. Audio) has a speaker icon and performance instructions. The fourth staff (Vln.I) has a blank staff line. The fifth staff (Vln.II) has a blank staff line. The sixth staff (Vla.) has a blank staff line. The seventh staff (Vc.) has a blank staff line.

4'46"

GENERAL FRONT

PRE-RECORDED SOPRANO + REVERB [8000. ms] drywet : 100% (*lontanissimo* result)

performance dynamics :

Elctr.

amp dynamics : convey performance dynamics

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT) (**p** sempre)

Vln.I

Vln.II ord.

Vla. ord.

Vc.

4'55"

poco

Elctr.

mp *g* *g* -
to - tes_ les_ do - nes_

amp : simile

PRE-RECORDED SOPRANI

SPACE : random positioning for each vocal phrase (equally distributed through all space)

+ REVERB [8000. ms] drywet : 100% (*lontanissimo* result)

p *g* *p* *g* *sim.* *g*
(amp) : *p sotto voce sempre* *tutte [a] sempre* *p* *g* *p* *g* *sim.* *g*

Noia

Inst. Audio (AMP / REVERB / GEN.FRONT)
(*p sempre*)

Vln.I

ord. *pppp* *p* *mp*

Vln.II

p *mp* *p*

Vla.

Vc.

ord. *pppp*

5'04"

sim.

Electr. *(amp): p sotto voce sempre*

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT)
(**p** *sempre*)

Vln.I

Vln.II

Vla.

Vc.

5'13"

SPACE : random positioning for each sentence (equally distributed through all space)

sussurrato sempre, parlato flessibile

Sàlvia que cures - - - Oli de romaní - - - Arç blanc, boixerola - - -
 - - - Calèndula i timó - - - Viola de llop - - - Milfullera - - - Herba de Sant Joan

mf Indications : each sentence (verse) is spoken with a pause of 2 seconds between each other.
 After all different verses have sounded, repeat them in random order.

Elctr.

Musical score for the Elctr. instrument. It consists of four staves, each with a sixteenth-note pattern. Measure numbers 9 are placed above each staff. The score includes dynamic markings **mf**, **F**, **R**, and **mp sotto voce**.

Noia

Musical score for the Noia instrument. It shows a single staff with a sustained note.

Inst. Audio

Musical score for the Inst. Audio instrument. It shows a single staff with a sustained note. Dynamic marking: **(p sempre)**.

Vln.I

Musical score for the Vln.I instrument. It shows a staff with eighth-note patterns. Measure number 3 is indicated above the staff. Dynamic marking: **(legato sempre)**.

Vln.II

Musical score for the Vln.II instrument. It shows a staff with eighth-note patterns. Measure number 3 is indicated above the staff. Dynamic marking: **(legato sempre)**.

Vla.

Musical score for the Vla. instrument. It shows a staff with eighth-note patterns. Measure number 3 is indicated above the staff. Dynamic marking: **(legato sempre)**.

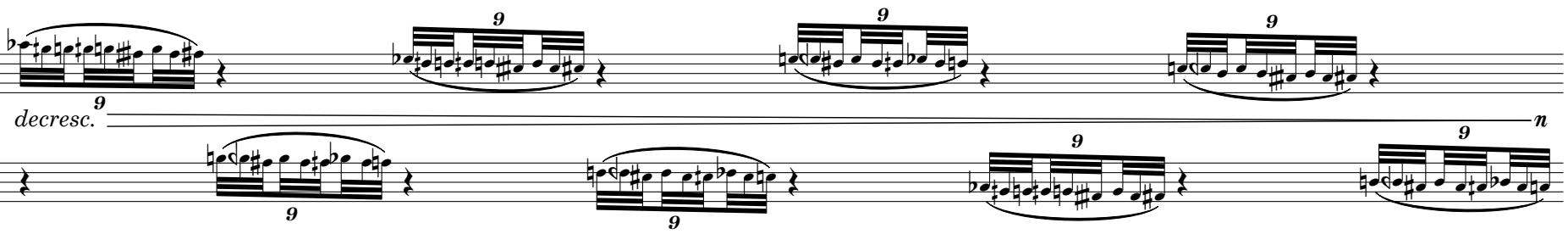
Vc.

Musical score for the Vc. instrument. It shows a staff with eighth-note patterns. Measure number 3 is indicated above the staff. Dynamic marking: **p-**. Dynamic marking: **(legato sempre)**.

5'21"

simile

Sàlvia que cures - - - Oli de romaní - - - Arç blanc, boixerola - - -
 - - - Calèndula i timó - - - Viola de llop - - - Milfullera - - - Herba de Sant Joan

mf simile

Elctr.

WIND SOUND

GENERAL FRONT

centerFreq : [784. Hz]

centerQ : 0.75

(0.75)

WIND SOUND

GENERAL FRONT

centerFreq : [261.63. Hz]

centerQ : 0.75 (0.75)

→ 0.15

WIND SOUND

GENERAL FRONT

centerFreq : [146.83 Hz] centerQ : 0.75

B

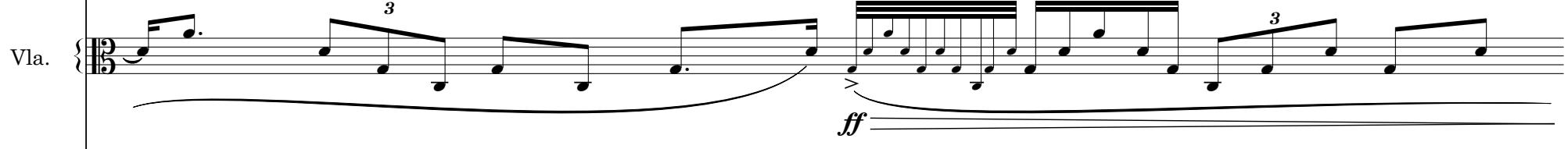
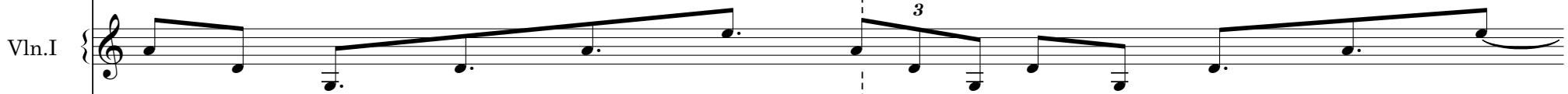
L

mp sotto voce -----

Noia

Instr.
Audio

(AMP / REVERB / GEN.FRONT)
(*p* sempre)



(*) representació abstracta de la banda de soroll blanc ampliada (els volums decreixen cap als extrems de la banda)
abstract representation of the broadened white noise band (volumes decrease towards each border of the band)

5'30"

simile

Sàlvia que cures - - - Oli de romaní - - - Arç blanc, boixerola - - -
- - - Calèndula i timó - - - Viola de llop - - - Milfullera - - - Herba de Sant Joan

mf simile

GENERAL FRONT centerFreq : [1396.91 Hz] centerQ : 0.75 (0.75) → 0.15
WIND SOUND 8va

Elctr. 0.15 f n n simile

(0.75) → 0.15 f n n simile

F R

mp sotto voce

Noia

Inst. Audio (AMP / REVERB / GEN.FRONT) (**p sempre**)

Vln.I 3 ff 10 5 3

Vln.II 10 5 3 ff p-

Vla. 3 ff p-

Vc. 3 ff p-

5'39"

(END OF SUSSURRATI)

simile

(8)

Electr.

f — *n*

f — *n*

f — *n*

simile

f — *n*

B → L →

mp sotto voce

Noia

Instr. Audio (*p sempre*)

Vln.I { *p-* } *ff* — *p-*

Vln.II { *p-* } *ff* — *p-*

Vla. { *p-* } *ff* — *p-*

Vc. { *p-* } *ff* — *p-*

10 5 3
10 5 3
10 5 3

5'48"

mà - gi - a an - ces - tral a les vos-tres fu - lles o - bli - da - des

(8)

Elctr.

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT)
(**p** sempre)

Vln.I

Vln.II

Vla.

Vc.

This musical score page contains six staves of music. The top staff features a vocal line with lyrics in French and Spanish, accompanied by a speaker icon and a metronome mark of 3. The second staff shows three electric instrument parts, each with a sustained note and a dynamic 'n'. The third staff is for 'Noia' (noise) with a single note. The fourth staff is for 'Instr. Audio' with a speaker icon and dynamic markings. The bottom three staves form a string quartet section: 'Vln.I', 'Vln.II', 'Vla.', and 'Vc.'. Each of these parts has a sustained note with a dynamic '3' above it. The score is set against a background of horizontal dashed lines.

5'57"

"BEATING" SOUND

n cresc.

(8)

f

f

f

f

f

B → *L*

mp sotto voce

Noia

Instr. Audio (*p sempre*)

Vln.I { *10* *5* *3* *ff* *pp* }

Vln.II { *10* *5* *3* *ff* *pp* }

Vla. { *10* *5* *3* *ff* *pp* }

Vc. { *10* *5* *3* *ff* *pp* }

6'06"

poco mf decresc.

(8) *f n*

Elctr. *f n*

f n

f n

Noia

Instr. Audio (AMP / REVERB / GEN.FRONT)
(**p** semper)

Vln.I *ff*

Vln.II *ff mp*

Vla. *ff p pppp*

Vc. *ff pppp*

6'15"

Electr.

Noia

Instr. Audio

Vln.I

Vln.II

Vla.

Vc.

WIND SOUND centerFreq : [220. Hz]
centerQ : 0.75 / Frequency : 2 Frequency Oscillators

TURNAROUND : clockwise (linear trajectories)
Period (T) : 32 beats (|| + || + || + ||)
Phase (θ) : 0 (starts at center-front)

freqOscil #1 : range = 300 cents + oscilFreq = 0.075 Hz
freqOscil #2 : range = 150 cents + oscilFreq = 0.05 Hz

p decresc. ancora ————— n

n cresc. —————

(AMP / REVERB / GEN.FRONT)
(p sempre)

p

=pp ————— pppp

6'24"

Elctr.  *mp sotto voce* -----

Noia *despertant-se, encara a poc a poc*

Instr. Audio  (AMP / REVERB / GEN.FRONT)
(**p** sempre)

Vln.I  *ppp* ----- *pppp*

Vln.II {  -----

Vla. {  -----

Vc. {  -----

6'33"

B

Elctr. [Bassoon] *mp sotto voce*

Noia *p sempre* *g* *g* *g* - Per - què_ fu _ me - ja_ la_ te - rra?_

Instr. Audio (AMP / REVERB / GEN.FRONT)

AMP : ***pp - ppp*** (acoustic result with a bit of correction if needed)

Vln.I *con sordino, estremo tasto* *eco della voce* *g* *g* *g* *g* *ppp* *pppp* *ppppp*

Vln.II

Vla.

Vc.

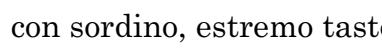
6'41"

Electr.  *mp sotto voce* -----

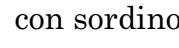
Noia  *p sempre* 9 ia - ques - ta_ o - lor_ de_ cen - dra?_

Instr. Audio  (AMP / REVERB / GEN.FRONT) -----

Vln.I  *simile* 9 9 ppp -----

Vln.II  *con sordino, estremo tasto* 9 9 ppp -----  *eco della voce* 9 9 ppp -----

Vla.  *con sordino* 9 9 ppp -----

Vc.  *con sordino* 9 9 ppp -----

6'50"

Elctr. [F] —————→
mp sotto voce ——————

Noia *p* ——————
 D'on ve_ la_ pols gri - sa_

Instr. Audio (AMP / REVERB / GEN.FRONT) ——————

Vln.I { 9 9 via sordino
ppppp

Vln.II { 9 9 via sordino
ppppp

Vla. { 9 via sordino
p —————— *pppp*

Vc. { 9 via sordino
p —————— *pppp*

6'59"

Electr. F

Noia *mp sotto voce*

Noia *que em co - breix? [sch]*

Instr. Audio (AMP / REVERB / GEN.FRONT)

Vln.I *legno tratto "wind sound"*

Vln.II *legno tratto "wind sound"*

Vla. *legno spazz. + tratto*

Vc. *legno spazz. + tratto*

7'08"

Elctr. [R] -----
mp sotto voce -----

Noia *mira la bruixa i se n'aparta, espantada*
p - *Qui ets?*

Instr. Audio (AMP / REVERB / GEN.FRONT)

Vln.I (15) -----
mp ----- *pppp*

Vln.II (8) -----
mp ----- *pppp*

Vla. -----

Vc. -----

7'17"

PRE-RECORDED SOPRANO (no reverb, fully dry)

R -----, L -----, F -----,

Un reflex / Una ombra / L'eco d'un crit (total <4")

sospirato parlato, rapido

amp result : ***mf***

PRE-RECORDED SOPRANO + REVERB [8000. ms] drywet : 100% (*lontanissimo* result)

Electr.

performance: **B** ----- **ppp** ----- **ff** ----- **ppp**

amp result: **n** ----- **p lontano** ----- **n**

B ----- **o** ----- **#** ----- **o** ----- **#**

mp sotto voce -----

Noia

Instr. Audio

(AMP / REVERB / GEN.FRONT)

Vln.I

Vln.II

Vla.

Vc.

7'26"

(total <4")

L

Figures ballant en la boira

simile

amp result : ***mf***

R

falsos resplendors

F

Realitats trencades

Elctr.

L

mp sotto voce

p

On es

to

thom?

Noia

Instr.
Audio

(AMP / REVERB / GEN.FRONT)

Vln.I

Vln.II

Vla.

Vc.

7'35"

(total <4")

Elctr.

F Cendres al vent
simile
amp result : ***mf***

R fantasmes

L records

mp sotto voce

Noia

tanca els ulls

Dorm

Inst. Audio (AMP / REVERB / GEN.FRONT)

Vln.I

Vln.II

Vla.

Vc.

7'44"

"BEATING" SOUND

Elctr. *n cresc.* —————

Elctr. R —————→

Noia *mp sotto voce* —————

Instr. Audio (AMP / REVERB / GEN.FRONT)

Vln.I **crine**
con sordino, estremo tasto —————

Vln.II **crine**
con sordino, estremo tasto —————

Vla. **crine**
con sordino, estremo tasto —————

Vc. **crine**
con sordino, estremo tasto —————

7'53"

Electr. *poconmf decresc.*

Noia

Inst. Audio (AMP / REVERB / GEN.FRONT)

Vln.I { *9 9 9 9* *pppp*

Vln.II { *9 9 9 9* *via sordino* *pppp*

Vla. { *9 9 9 9* *via sordino* *pppp*

Vc. { *pp* *via sordino* *ppp*

8'01"

Elctr. *p decresc. ancora* *n*

Noia *L* *mp sotto voce* *torna a obrir els ulls*

Noia *p sempre* *9* *9* *6* *3* *9*
 no so - mi - o la te - rra s'ha es ber lat

Instr. Audio (AMP / REVERB / GEN.FRONT)

Vln.I {

Vln.II {

Vla. {

Vc. {

8'10"

F

Elctr. [F] →

mp sotto voce

Noia *pp* cre *ma* 9 6 *ppp* *fff*

Instr. Audio (AMP / REVERB / GEN.FRONT)

Vln.I (con sordino, estremo tasto) *ppp* *p* 9

Vln.II

Vla.

Vc.

8'19"

Elctr. [R] —————→
mp sotto voce ——————

Noia *p sempre*
 l'ho - rit - zó ver - mell

Instr. Audio (AMP / REVERB / GEN.FRONT)

Vln.I *pppp via sordino*
 6

Vln.II *ppp*

Vla. *ppp*

Vc. *ppp*

8'28"

Electr.  *mp sotto voce* -----

Noia  *p* *9* ----- *na* ----- *ppp*

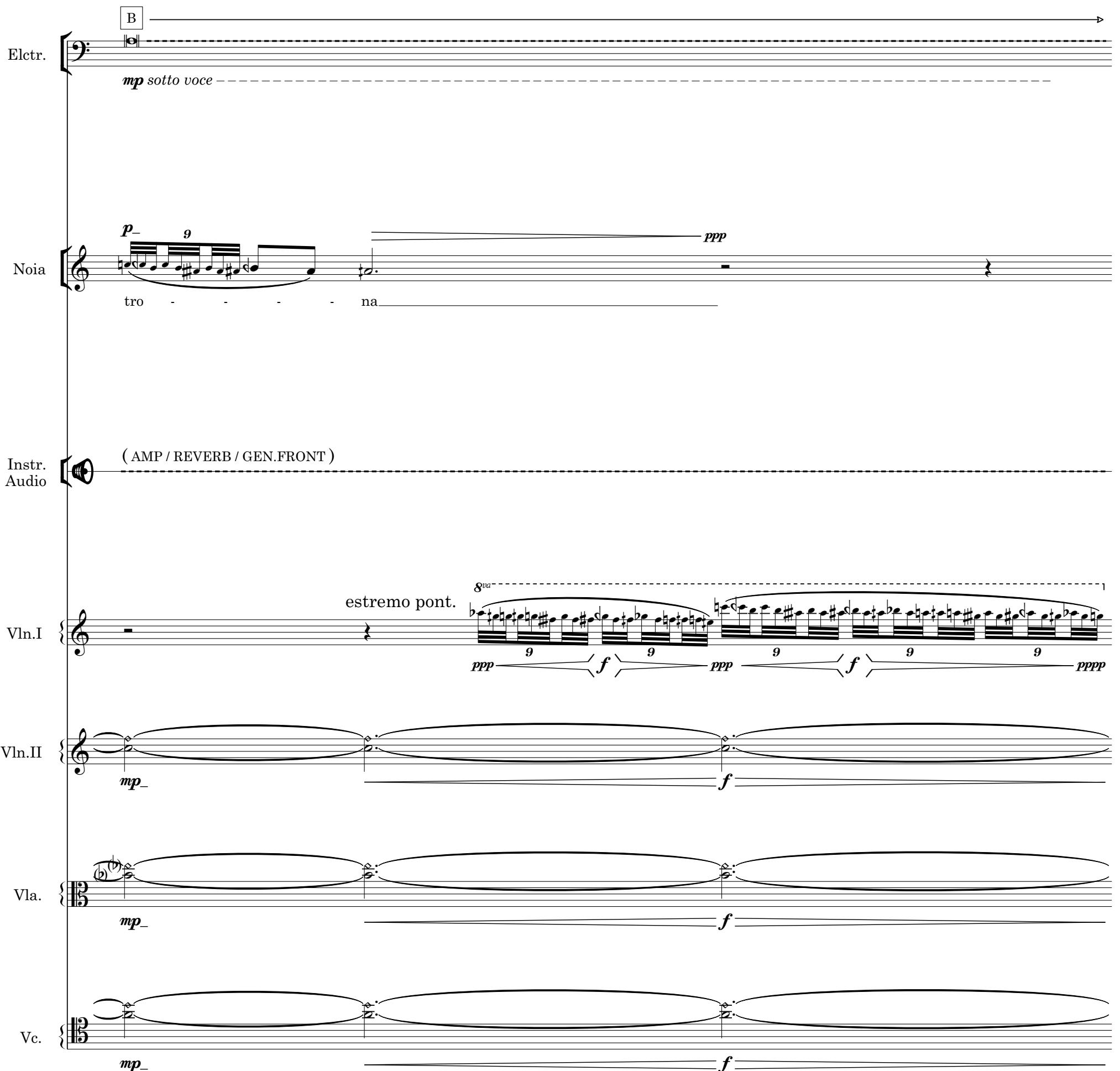
Instr. Audio  (AMP / REVERB / GEN.FRONT)

Vln.I *estremo pont.* *8va* ----- *1*
ppp *f* *ppp* *f* *ppp* *f* *ppp*

Vln.II *mp* ----- *f*

Vla. *mp* ----- *f*

Vc. *mp* ----- *f*



8'37"

Elctr.  *mp sotto voce*

Noia *p sempre* *p* *9* *9* *6*
la fú ria del cel

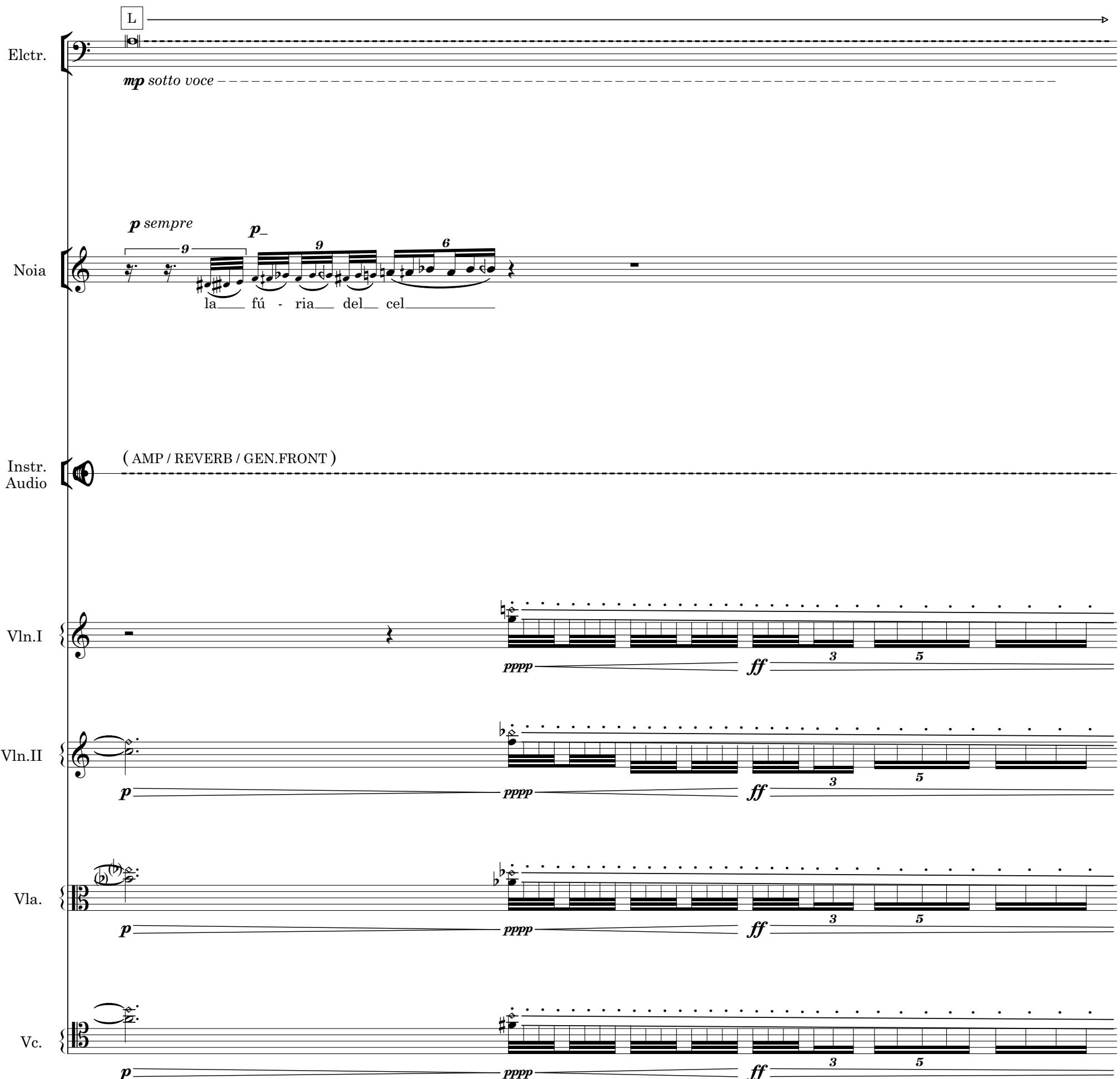
Instr. Audio (AMP / REVERB / GEN.FRONT)

Vln.I *pppp ff 3 5*

Vln.II *p pppp ff 3 5*

Vla. *p pppp ff 3 5*

Vc. *p pppp ff 3 5*



8'46"

Electr.  *mp sotto voce* -----

Noia  

Instr. Audio (AMP / REVERB / GEN.FRONT)

Vln.I {     

Vln.II {     

Vla. {     

Vc. {     



8'55"

“BEATING” SOUND

Elctr. *n cresc.* —————

R ————— →

Noia *mp sotto voce* —————

Noia 3 - tec ————— lent —————

Instr. Audio (AMP / REVERB / GEN.FRONT) —————

Vln.I —————

Vln.II —————

Vla. —————

Vc. —————

9'04"

Elctr. *poco mf decresc.* —

B →

Noia —

del món que

Instr. Audio  ALL SPACE drywet 100%  *mf non troppo* —

Vln.I —

Vln.II —

Vla. —

Vc. —

9'13"

The musical score page 64 consists of six staves:

- Electr.**: The first staff contains two horizontal lines. The top line has a speaker icon and is labeled **p decresc. ancora**. The bottom line has a square icon labeled **L** and ends with a right-pointing arrow.
- Noia**: The second staff shows a melodic line with eighth-note patterns. The first pattern is labeled **es** and the second **mor**. Both patterns have a "3" above them, indicating triplets.
- Instr. Audio**: The third staff features a horizontal dashed line with a speaker icon at the start, followed by the instruction **(AMP *mf*/REVERB 100% / ALL SPACE)**.
- Vln.I**: The fourth staff shows a single vertical note on the G clef line.
- Vln.II**: The fifth staff shows a single vertical note on the G clef line.
- Vla.**: The sixth staff shows a single vertical note on the C clef line.
- Vc.**: The seventh staff shows a single vertical note on the F clef line.

9'21"

Electr.

n cresc. ——————

ALL SPACE  PRE-RECORDED SOPRANO

+ REVERB [6000. ms] drywet : 50%

performance : ***mf*** ——————

Sóc

amp : ***mp*** ——————

F —————— →

mp sotto voce ——————

Noia

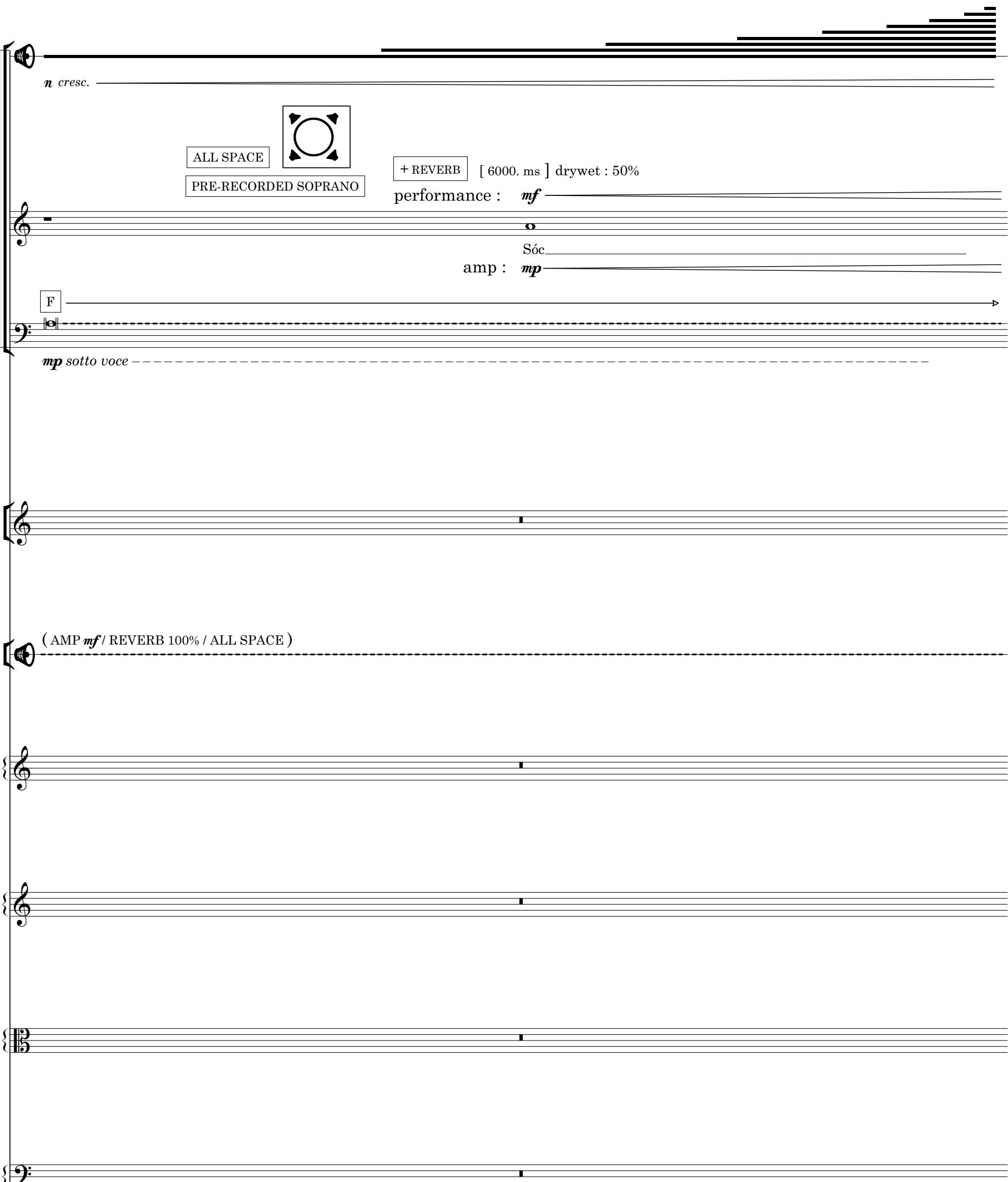
Instr. Audio (AMP ***mf*** / REVERB 100% / ALL SPACE)

Vln.I

Vln.II

Vla.

Vc.



9'30"

poco mf decresc.

"BEATING" SOUND R

n mf n

"BEATING" SOUND L

(simile p.34 - p.37)

PRE-RECORDED SOPRANI

Electr. amp : **p** lontano sempre (background texture)

PITCH-SHIFT HARM. : [0.0 at 0dB] + [-100 ¢ at -10dB] + [+200 ¢ at -10dB] (original + semitone lower and whole tone higher)
 TIME-STRETCH HARM. : [1.0 at 0dB] + [0.95 at 0dB] + [1.05 at 0dB] (original + ca. -89 ¢ 0.05% slower + ca. +84 ¢ 0.05% faster)

to - tes_ les_ do - nes_ que_ van_ cre - mar_ com_ a - ra_ cre - ma_ la_ te - - - rra_

f sempre (both performance and amp)

R

mp sotto voce

(*) Tractament de l'àudio en cascada/cadena, en aquest cas, primer l'harmonització per time-stretch, i aplicant l'harmonització per pitch-shift a tot el resultat previ (es podria dir que es produeix una harmonització final de $3 \times 3 = 9$ veus).

N.B.: la variança de temps en el primer processament per time-stretch forma part intencionada del resultat.

(*) Audio treatment in "cascade" mode, in this case, applying the first harmonization via time-stretch and later applying the pitch-shift to the whole previous result (namely, producing a final harmonization of $3 \times 3 = 9$ voices)

N.B.: the tempo deviation on the first processing caused by time-stretch is intentionally intended as a result.

Noia

Instr. Audio

(AMP **mf** / REVERB 100% / ALL SPACE)

Vln.I

Vln.II

Vla.

Vc.

f sempre

(*) tan ràpid com sigui possible, no sincrònics i repetint la seqüència els següents compassos
 (es reescriuen les seqüències per a poder fer pas de pàgina seguint la resta de la música)

(*) as fast as possible, non synchronized and repeating the sequence during the following bars
 (the sequences are written again in the following pages to allow page turns to follow the music)

9'39"

p decresc. ancora *n*

F *n* **mf** *n*

B *n* **mf** *n*

Elctr. PRE-RECORDED SOPRANI (+ TIME-STRETCH + PITCH-SHIFT)

(+ TIME-STRETCH + PITCH-SHIFT)

B →

Noia

Instr. Audio (AMP **mf**/ REVERB 100% / ALL SPACE)

Vln.I *f sempre*

Vln.II *f sempre*

Vla. *f sempre*

Vc. *f sempre*

9'48"

R

n *mf* n

L

n *mf* n

Elctr. PRE-RECORDED SOPRANI

(+ TIME-STRETCH + PITCH-SHIFT)

Do - nes des - hon - ra - des com_ bos - cos_ ta - lats

L

mp sotto voce —————

Noia

Instr. Audio (AMP *mf* / REVERB 100% / ALL SPACE)

Vln.I { *f sempre*

Vln.II { *f sempre*

Vla. { *f sempre*

Vc. { *f sempre*

9'57"

F

n *mf* n

B

n *mf* n

Electr.

PRE-RECORDED SOPRANI

(+ TIME-STRETCH + PITCH-SHIFT)

do - nes ex - plo - ta - des com_ els_ camps a - fe - rra - des_ als_

F →

mp sotto voce

Noia

Inst. Audio (AMP *mf* / REVERB 100% / ALL SPACE)

Vln.I

f sempre

Vln.II

f sempre

Vla.

f sempre

Vc.

f sempre

10'06"

R

L

(repeat tape)
PRE-RECORDED SOPRANI

Electr.

(+ TIME-STRETCH + PITCH-SHIFT)

ar - bres_ al fruit de la te - rra_ sà - vies de la du - re - sa_

R →

Noia

Instr. Audio

(AMP *mf* / REVERB 100% / ALL SPACE)

Vln.I

Vln.II

Vla.

Vc.

f sempre

f sempre

f sempre

f sempre

10'15"

F

n *mf* n

B

n *mf* n

Electr.

PRE-RECORDED SOPRANI

(+ TIME-STRETCH + PITCH-SHIFT)

d'in - fan - tar ia - lle - tar les do - nes que han a - van - çar el de - vist

B

mp sotto voce

Noia

Instr. Audio (AMP *mf* / REVERB 100% / ALL SPACE)

Vln.I

f sempre

Vln.II

f sempre

Vla.

f sempre

Vc.

f sempre

10'24"

R

n *mf* n

L

n *mf* n

Elctr. PRE-RECORDED SOPRANI

(+ TIME-STRETCH + PITCH-SHIFT)

sert a - sse - car - seels rius

L

mp sotto voce ——————>

Noia

Instr. Audio (AMP *mf* / REVERB 100% / ALL SPACE)

Vln.I { *f sempre* C

Vln.II { *f sempre* C

Vla. { *f sempre* C

Vc. { *f sempre* C

10'33"

F

n *mf* *n*

B

n *mf* *n*

Electr.

PRE-RECORDED SOPRANI

(+ TIME-STRETCH + PITCH-SHIFT)

g

cre - mar els cel [ss]

F → **R**

mp sotto voce

Noia

Inst. Audio

ALL SPACE → **drywet 60%**

mf → **p**

Vln.I

f sempre

Vln.II

f sempre

Vla.

f sempre

Vc.

f sempre

The musical score page contains several staves of music. At the top left, there are two speaker icons with boxes labeled 'F' and 'B' above them. Below these are two horizontal lines with 'n', 'mf', and 'n' markings. The next section features a dotted line labeled 'PRE-RECORDED SOPRANI' with '(+ TIME-STRETCH + PITCH-SHIFT)' instructions and lyrics 'cre - mar', 'els', 'cel', and '[ss]'. A bracket labeled 'F' connects to a bracket labeled 'R' with an arrow. Below this is a dotted line with 'mp sotto voce' markings. The 'Noia' section has a single staff. The 'Inst. Audio' section includes a speaker icon with a 'mf' marking and an arrow pointing to a 'p' marking. The bottom section contains four staves for 'Vln.I', 'Vln.II', 'Vla.', and 'Vc.' each with 'f sempre' dynamics and grace note patterns. The entire page is filled with various musical markings like dynamics, pitch shifts, and performance instructions.

10'41"

stoppa subito, reverb l.v.

PRE-RECORDED SOPRANI

Elctr. (no harmonizations, reverb *segue*) **B** sotto voce sempre
[ss]_

F (no harmonizations)
PRE-RECORDED SOPRANO + REVERB [6000. ms] drywet : 50%

[ss]_

stoppa subito

Noia

Instr. Audio

Vln.I { *psub* pp ppp

Vln.II { *psub* pp

Vla. { *psub* pp ppp

Vc. { *psub* pp ppp

10'50"

Electr. (Electric guitar) part:

- Measure 1: Dynamic *mp*, two eighth-note chords.
- Measure 2: Dynamic *n*, sustained note.
- Measure 3: Sustained note.
- Measure 4: Dynamic *sotto voce sempre*, dynamic *n*, dynamic *[ss]*.

Noia (Noia) part:

- Measure 1: Dynamic *mp sempre*, 9th measure.
- Measure 2: 9th measure.
- Measure 3: 6th measure.
- Measure 4: 3rd measure.
- Text below: Què_____, vols_____, de_____, mi?_____

Instr. Audio (Instrumental Audio) part:

- Speaker icon with text: (AMP / REVERB / GEN.FRONT)

Vln.I (Violin I) part:

- Sustained note.

Vln.II (Violin II) part:

- Sustained note.

Vla. (Cello) part:

- Sustained note.

Vc. (Double Bass) part:

- Sustained note.

10'59"

Musical score page 76 featuring six staves:

- Electr.**: The first staff contains two electric guitar parts. The top part has a grace note and a fermata, followed by a sustained note labeled *n*. The bottom part has a grace note and a fermata, followed by a sustained note labeled *mp*.
- Noia**: The second staff shows a sustained note with a fermata, followed by a dynamic *f* and a sixteenth-note pattern labeled *A*.
- Instr. Audio**: The third staff features a speaker icon and a dotted horizontal line, with the text "(AMP / REVERB / GEN.FRONT)" in parentheses.
- Vln.I**: The fourth staff has a single vertical bar line.
- Vln.II**: The fifth staff has a single vertical bar line.
- Vla.**: The sixth staff has a single vertical bar line.
- Vc.**: The seventh staff has a single vertical bar line.

Measure numbers 1 through 10 are present above the staves, with measure 10 ending at the 10'59" mark.

11'08"

Elctr.

Noia

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)
AMP : set to nothing to achieve full acoustic result, may be slightly corrected with ***ppp*** amplification

Vln.I

Vln.II

Vla.

Vc.

11'17"

B *n*

[ss]_

Electr.

Noia

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I

Vln.II

Vla.

Vc.

The musical score page 78 consists of seven staves. The top two staves are for 'Electr.' and 'Noia'. The 'Electr.' staff has two vocal entries: one starting with 'æ' and another with 'or'. The 'Noia' staff has a vocal entry with lyrics 'com el_de_la_te_rra_es-tà'. The third staff from the top is for 'Instr. Audio', which includes a graphic of a speaker icon and the instruction '(AMP "ppp" / REVERB / GEN.FRONT)'. The bottom four staves are for 'Vln.I', 'Vln.II', 'Vla.', and 'Vc.'. All staves begin with a short note followed by a fermata. The 'Noia' staff contains sixteenth-note patterns with grace marks and dynamic markings like 'pp', 'mp', and 'g'.

11'26"

Electr. (Electric guitar) part:

- Measure 1: Open string sustained notes.
- Measure 2: Notes with slurs and dynamic *n*.
- Measure 3: Notes with slurs and dynamic *mp*. The instruction [ss] is placed below the staff.

Noia (Noise) part:

- Measure 1: Dynamic *p*. The vocal line "tre - e - en" is written below the staff.
- Measure 2: Dynamic *pp*. The vocal line "ca - a" is written below the staff.

Instr. Audio (Instrumental Audio) part:

- A speaker icon is shown above the staff.
- The instruction (AMP "PPP" / REVERB / GEN.FRONT) is written above the staff.

String parts (Vln.I, Vln.II, Vla., Vc.):

- Each part has a single note on the first staff of each measure.

11'35"

Electr.

Noia

Instr. Audio (AMP "PPP" / REVERB / GEN.FRONT)

Vln.I crine
con sordino, estremo tasto

Vln.II

Vla.

Vc.

The musical score page 80 consists of six staves. The first two staves, 'Electr.' and 'Noia', feature sustained notes with dynamic markings 'n' and '[ss]'. The third staff, 'Instr. Audio', contains a single note with a dynamic 'ppp' and a '9' above it, followed by a long dotted line. The fourth staff, 'Vln.I', contains a melodic line with sixteenth-note patterns, dynamic 'mp', and a dynamic 'pp' at the end. The fifth staff, 'Vln.II', and the sixth staves, 'Vla.' and 'Vc.', are entirely blank, indicating no sound for those instruments in this section.

11'44"

Elctr.

Noia

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I

Vln.II *crine*
con sordino, estremo tasto

Vla.

Vc.

11'53"

Electr.

Noia que la_ fos - cor em_ pren - gui_

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I via sordino
 mp_

Vln.II via sordino
 mp_

Vla. via sordino
 mp³

Vc. crine
(senza sord.) estremo tasto
 pp mf p

12'01"

Elctr. *n*

Electr. *mp* *n*

Noia *mp* *g* *g* *pp* *g* *pp poss* *p* *g* *g*
l'à - - - à ni - ma - a - e - - - em -

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I overpressure *pppp* *mp sotto voce*

Vln.II *pppp* *p* *3* *5*

Vla. *pppp* *p* *3* *5*

Vc. *pppp* *p* *3* *5*

12'10"

Electr.

Noia

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I

Vln.II

Vla.

Vc.

12'19"

B *n*

The musical score page contains seven staves. From top to bottom:

- Electr.**: A single staff with two horizontal lines. The top line has a note head with a vertical stroke and dynamics *mp*, *n*, and *mp*. The bottom line has a note head with a vertical stroke and dynamics *mp* and *n*.
- Noia**: A staff with a treble clef and a key signature of one sharp. It features sixteenth-note patterns with dynamics *g*, *g*, *pp*, *mf*, *ppp*, *p*, *g*, *g*, and *g*. The lyrics "tinc", "vi - dre -", "[ss]_ (ə)", "als", "o", and "ssō" are written below the staff.
- Instr. Audio**: A staff featuring a speaker icon and the text "(AMP *ppp* / REVERB / GEN.FRONT)".
- Vln.I**: An empty staff with a treble clef.
- Vln.II**: An empty staff with a treble clef.
- Vla.**: An empty staff with a bass clef.
- Vc.**: An empty staff with a bass clef.

12'28"

Musical score page 86, time signature 12/8. The score consists of six staves:

- Electr.**: The first staff shows two electric guitar parts. The top part has a short note at the beginning followed by a sustained tone labeled *n*. The bottom part has a sustained tone labeled *n*, followed by a dynamic *mp* and a sustained tone labeled *[ss]*.
- Noia**: The second staff features a rhythmic pattern of eighth notes with a grace note, labeled *9*. The dynamics transition from *pp* to *mf* and finally to *ppppp*. A bracket indicates *[ss]_ (u)*.
- Instr. Audio**: The third staff shows a graphic representation of audio levels. It starts at a low level, rises to a peak labeled *(AMP "ppp" / REVERB / GEN.FRONT)*, and then gradually declines.
- Vln.I**: The fourth staff is silent throughout the measure.
- Vln.II**: The fifth staff is silent throughout the measure.
- Vla.**: The sixth staff is silent throughout the measure.
- Vc.**: The seventh staff is silent throughout the measure.

12'37"

The musical score page contains six staves:

- Elctr.**: The first staff shows two electric guitar parts. The top part has a dynamic *n*, a grace note, and a sustained note with a dynamic *mp*. The bottom part has a grace note and a sustained note with a dynamic *n*.
- Noia**: An empty staff with a treble clef.
- Instr. Audio**: An empty staff featuring a speaker icon and the text "(AMP "PPP" / REVERB / GEN.FRONT)".
- Vln.I**: The fourth staff shows violin I parts. It includes a dynamic *mf* over a group of nine notes, a grace note, and a dynamic *pppp*.
- Vln.II**: The fifth staff shows violin II parts. It includes a grace note, a dynamic *pppp*, a dynamic *mf* over a group of nine notes, and a dynamic *pppp*.
- Vc.**: The sixth staff shows cello parts. It includes a grace note and a dynamic *mf* over a group of nine notes.

12'46"

Musical score page 88 featuring six staves:

- Electr.**: Two staves for electric instruments. The top staff has a bass clef and the bottom staff has a treble clef. Both staves show rests and a dynamic *n*.
- Noia**: A single staff with a treble clef, showing a rest.
- Instr. Audio**: A staff with a speaker icon and a note. A bracket indicates the sound is from an *AMP "ppp" / REVERB / GEN.FRONT*.
- Vln.I**: A staff with a treble clef. It shows a dynamic *mf*, a grace note group, and a dynamic *pppp*.
- Vln.II**: A staff with a treble clef. It shows a dynamic *mf*, a grace note group, and a dynamic *pppp*.
- Vla.**: A staff with a bass clef. It shows a dynamic *pppp*, a dynamic *mf*, and a dynamic *pppp*.
- Vc.**: An empty staff with a bass clef.

12'55"

Elctr. 

Noia

mp 9 Per _____

mp 9 què _____

mp 9 Per _____

Instr. Audio 

(AMP "ppp" / REVERB / GEN.FRONT)

Vln.I

pppp *f* pppp pppp

Vln.II

mf pppp

Vla.

pppp *mf* pppp

Vc.

13'04"

Elctr. [Speaker]

Noia

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I

Vln.II

Vla.

Vc.

13'13"

Elctr. 

Noia 

Instr. Audio 

Vln.I 

Vln.II 

Vla. 

Vc. 

Per_____ què_____ Per què les do - nes? Per què les do - nes?

(AMP "ppp" / REVERB / GEN.FRONT)

13'21"

Elctr. [Speaker]

Noia

mp poss *p* *mp* *mf*

Per_ què_ les_ do - nes?_ Per_ què_ les_ do - nes?_ Per_ què? Per_ què?

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I

pppp *f* *pppp* *f* *pppp*

Vln.II

f *pppp* *f* *pppp* *f* *pppp*

Vla.

pppp *p* *p* *mf* *pppp*

Vc.

pppp *mf* *pppp*

13'30"

Elctr. 

Noia 

mp possibile sempre

Per_ què_ les_ do - nes?_____ Per_ què_ les_ do - nes?_____ Per_ què_ les_ do - nes?_____ Per_ què_ les_ do - nes?_____

Instr. Audio 

(AMP "ppp" / REVERB / GEN.FRONT)

Vln.I 

f pppp *f* pppp *f* pppp *f* pppp

Vln.II 

pppp *f* pppp *f* pppp

Vla. 

mf pppp *mf* pppp

Vc. 

mf pppp *mf*

13'39"

Elctr. [Speaker]

Noia [Speaker]

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I

Vln.II

Vla.

Vc.

meno cresc.

13'48"

Elctr. 

Noia 

mp dolce sempre

A - rre - la - des_a_ la_te - rra. com_ ar_bres an - tics al_ mis-te - ri_ dels_

Instr. Audio 

(AMP "ppp" / REVERB / GEN.FRONT)

Vln.I 

pppp *mp* *pppp*

Vln.II 

mf

Vla. 

mp sotto voce sempre

Vc. 

pppp

13'57"

Elctr. [Speaker]

Noia

bos co [ss]_(u)

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I

Vln.II

Vla.

segue *mp* sotto voce sempre

Vc.

mp pppp

14'06"

Elctr. 

Noia 

Instr. Audio 

Vln.I 

Vln.II 

Vla. 

Vc. 

A - - - - - rrel. in - vi - si - - ble -

(AMP "ppp" / REVERB / GEN.FRONT)

segue mp sotto voce sempre

ppp *mf* pppp *mf* pppp

mf

ppp

14'15"

Elctr. [Speaker]

Noia  *mp pp mf p*
 Fil de_llum i om - bra

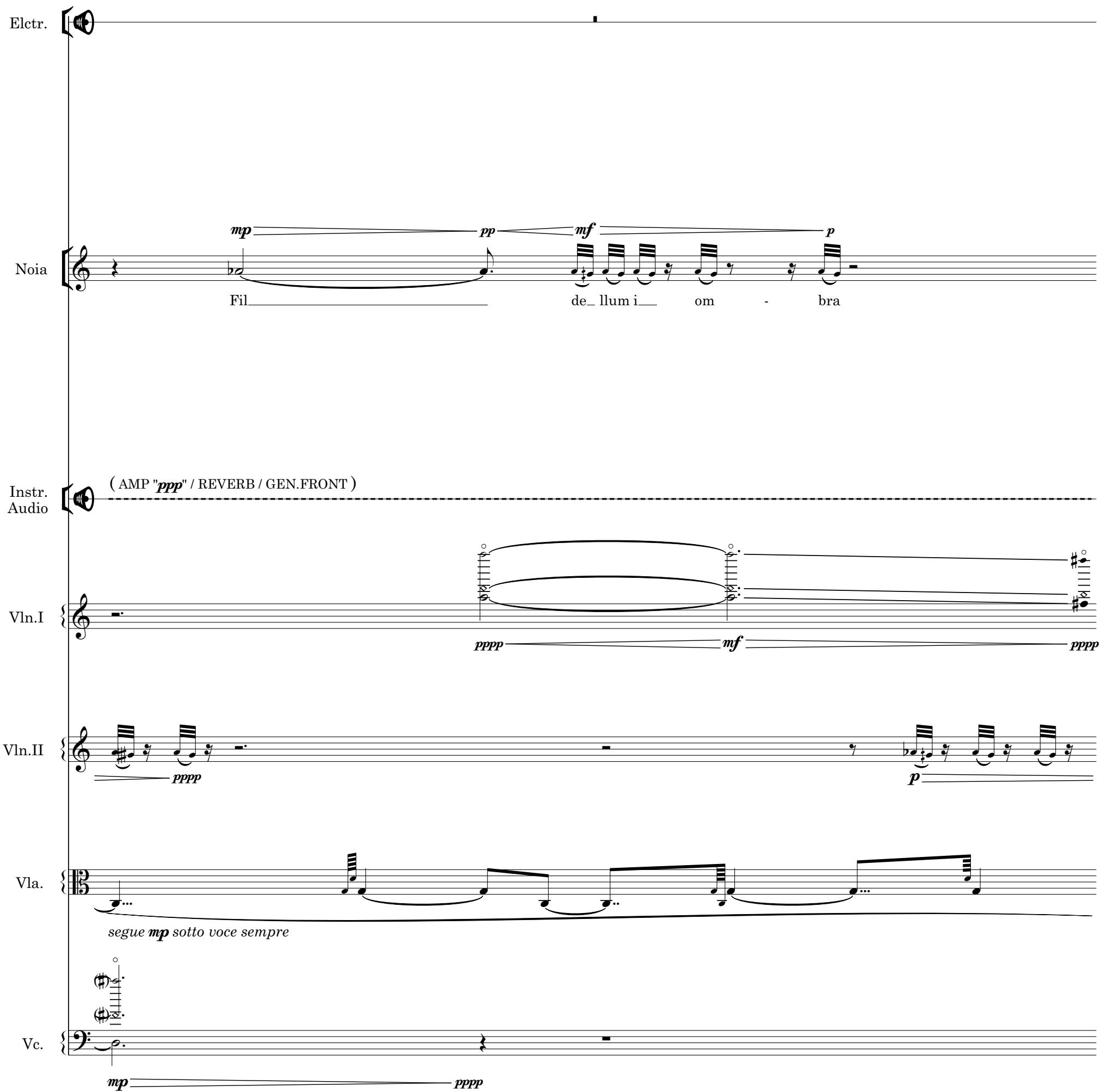
Instr. Audio  (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I  *pppp mf pppp*

Vln.II  *pppp p*

Vla.  *segue mp sotto voce sempre*

Vc.  *mp pppp*



14'24"

Elctr. 

Noia  *mp* Te - rra i ci - cle_ *g* vi - da i - mort.

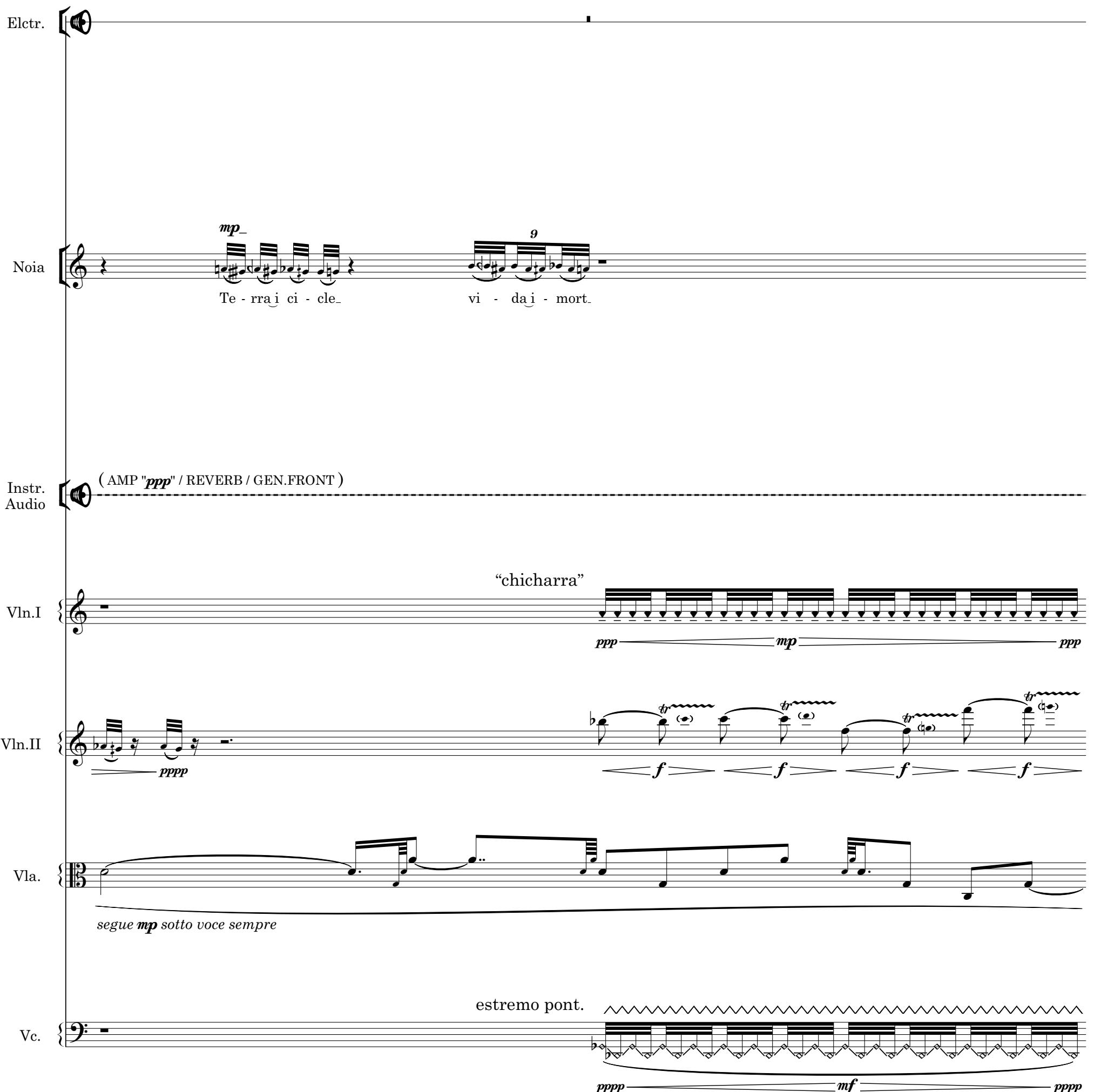
Instr. Audio  (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I  "chicharra" *ppp* *mp* *ppp*

Vln.II  *pppp* *f* *f* *f* *f*

Vla.  *segue mp sotto voce sempre*

Vc.  estremo pont. *pppp* *mf* *pppp*



14'33"

Elctr. [Speaker] Noia

poco *mf*

Noia Da - - - - an - ses en la fos cor Lú ter del

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I (normale) *8va* *9* *9* *mp* *pp*

Vln.II *mp* *pp*

Vla. *segue mp sotto voce sempre*

Vc. *pppp*

14'41"

Electr. [Speaker] Noia

mp sempre

món rit - mes se - crets d'uncor en - te - rrat en ca - da lla -

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I

Vln.II

Vla.

segue mp sotto voce sempre

Vc.

mp *pppp* *mf* *tr* *mf* *tr*

14'50"

Elctr. [Speaker]

Noia *mp sempre*

- vor____ plan - ta - da____ neix un____ mis - te - ri____ fu - lles____ ge - bra - des____

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I *pp* *mf*

Vln.II *pp* *mf*

Vla. *segue mp sotto voce sempre*

Vc.

14'59"

Elctr. 

Noia 

instr. Audio 

Vln.I 

Vln.II 

Vla. 

Vc. 

decresc. lunghissimo

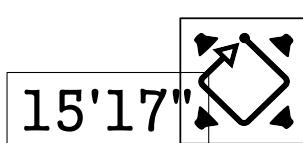
i flo - - - - -
ors de mi - - - - i - - - -

(AMP "ppp" / REVERB / GEN.FRONT)

pp pppp
pp pppp

ppp

15'08"



TURNAROUND : clockwise (linear trajectories)

Period (T) : 16 beats (|| + ||)

Phase (θ) : 0 (starts at center-front)

WIND SOUND centerFreq : [329.63 Hz] (beginning, follows with gliss.)
 centerQ : 0.75 / Frequency : 2 Frequency Oscillators { freqOscil #1 : range = 300 cents + oscilFreq = 0.075 Hz
 freqOscil #2 : range = 150 cents + oscilFreq = 0.05 Hz }

Elctr.

A musical staff for an electric instrument (Elctr.) starts with a note 'F' followed by a horizontal line indicating a glissando to a note 'R'. The instruction 'n cresc.' is written below the staff.

Noia

A musical staff for the 'Noia' instrument shows a single vertical note on the first line of the staff.

Inst. Audio

A musical staff for 'Inst. Audio' features a speaker icon at the start of a dashed horizontal line, indicating a sustained sound.

Vln.I

A musical staff for 'Vln.I' shows a single vertical note on the first line of the staff.

Vln.II

A musical staff for 'Vln.II' shows a single vertical note on the first line of the staff.

Vla.

A musical staff for 'Vla.' shows a single vertical note on the first line of the staff.

Vc.

A musical staff for 'Vc.' shows a single vertical note on the first line of the staff.

15'26"

Elctr. [B] → [L] → [F]

(277.18 Hz) (233.08 Hz)

mp decresc. *n*

Noia *mp>> mp>> mp>> mp>>* *mp>> mp>>*
 (inhale) (exhale)

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I legno tratto "wind sound"

Vln.II legno tratto "wind sound"

Vla. { B

Vc. { C

15'35"

[WIND SOUND] centerFreq : [659.26 Hz] (beginning, follows with gliss.)
 centerQ : 0.75 / Frequency : 2 Frequency Oscillators { freqOscil #1 : range = 300 cents + oscilFreq = 0.075 Hz
 freqOscil #2 : range = 150 cents + oscilFreq = 0.05 Hz }

Elctr. → →

n cresc.

Noia (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I Vln.II Vla. Vc.

15'44"

“BEATING” SOUND

Elctr. *n cresc.* B (554.37 Hz) → L (466.16 Hz) F *n*
mp decresc. *n*

Noia *p* - [m] - *mp > mp >* *p* - [m] -

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I *8va* *mp* *mp* *mp* *mp* *mp ppp*

Vln.II *8va* *mp* *mp* *mp* *mp* *mp ppp*

Vla. *chicharra* *ppp*

Vc. *chicharra* *ppp*

15'53"

Elctr.  *poco mf decresc.*

Noia  [m]_

Instr. Audio  (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I  *8va* crine "chicharra" 3 6 5

Vln.II  *8va* crine "chicharra" 3 6 5 3 *ppp*

Vla.  3 6 5 *f* 3 6 5

Vc.  3 6 5 *f* 3 *ppp*

16'01"

Elctr.  *p decresc. ancora* *n*

Noia - *pp* [m] *mp*

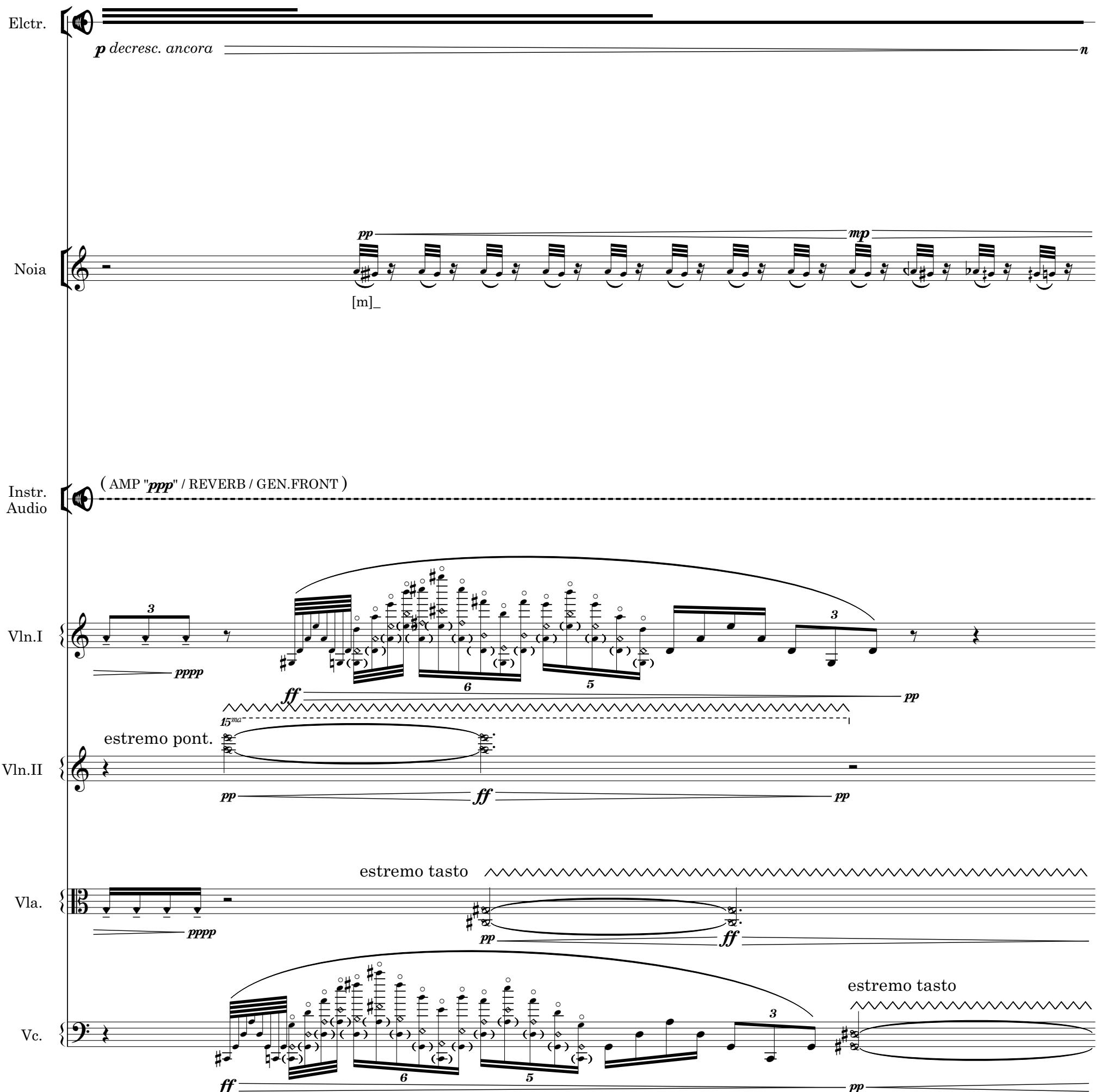
Instr. Audio  (AMP "PPP" / REVERB / GEN.FRONT)

Vln.I { *3* *pppp* *ff* *6* *5* *3* *pp*
estremo pont. *15ma*

Vln.II { *pp* *ff* *pp*

Vla. { *estremo tasto* *pppp* *pp* *ff* *estremo tasto*

Vc. { *ff* *6* *5* *3* *pp*



16'10"

Elctr. 

Noia

pp

[m]_

SPATIAL (general front to all space)

REVERB drywet (0%) cresc.

AMP cresc. poco

Instr. Audio 

Vln.I

p *g* *f* *p*

p *g* *f* *p*

Vln.II

p *g* *f* *p*

Vla.

mp sotto voce sempre

Vc.

mp sotto voce sempre



16'19"

ALL SPACE 

PRE-RECORDED SOPRANO + REVERB [8000. ms] drywet : 100% (*lontanissimo* result) [+0 ⪻]  **n** [h] (a)

Electr. ALL SPACE 

PRE-RECORDED SOPRANO + REVERB [8000. ms] drywet : 100% (*lontanissimo* result) [+0 ⪻]  **n** **mp** **n** [h] (a)

Noia  **mp** **pp**

Instr. Audio 

Vln.I { **f** = **p** (8) **g** **f** **g** **p** **f** **g** **f** **p**

Vln.II { **f** **g** **p** **f** **g** **f** **g** **f** **p**

Vla. {  **mp sotto voce sempre**

Vc. {  **mp sotto voce sempre**

16'28"

Elctr.

Noia

Instr. Audio

Vln.I

Vln.II

Vla.

Vc.

WIND SOUND (simile Frequency oscillators)

F (659.26 Hz) → R (554.37 Hz) → B (466.16 Hz)

[-100 φ] [h] (a)

WIND SOUND (simile Frequency oscillators) B (329.63 Hz)

ALL SPACE
drywet 100%
mp non troppo

ff 6 3 7 **p** **pp**

estremo pont. **ff** **pp ff**

estremo pont. **ff** **pp ff** 7

ord.

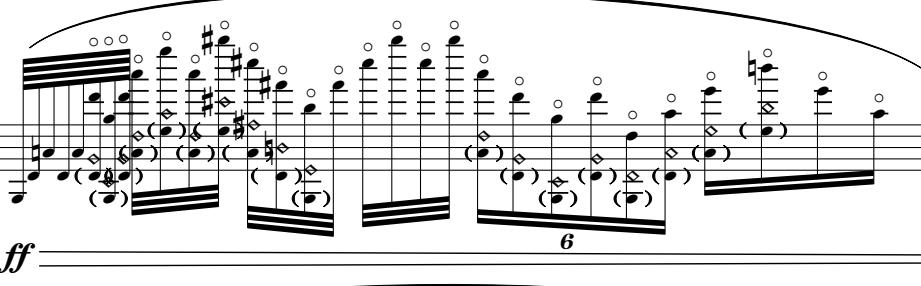
16'37"

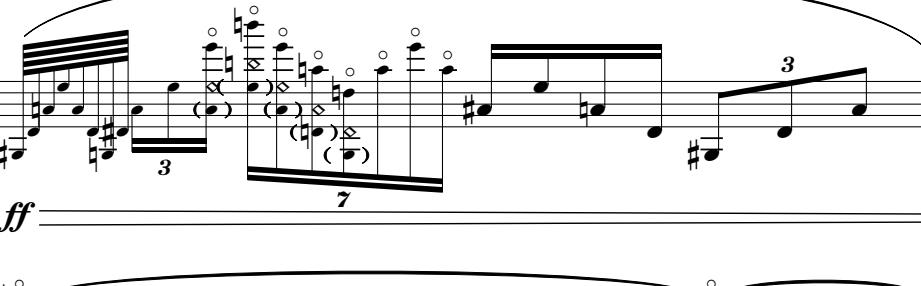
[+100 ϕ] *n* ————— *f* ————— *n*
 [h] (a)

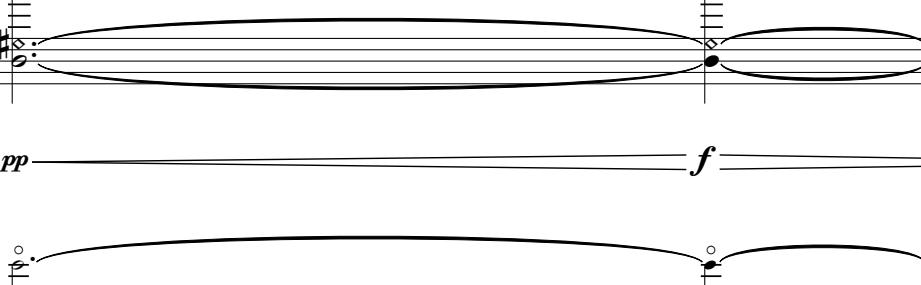
Elctr. *F* ————— *R* —————
(784. Hz) *(659.26 Hz)*
n ————— *mf* —————
(277.18 Hz) *(233.08 Hz)*
(*mf* *)* *#* *n* *#*

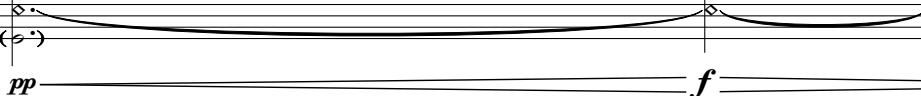
Noia

Instr. Audio (AMP *mp* / REVERB 100% / ALL SPACE)

Vln.I { *f* ————— *pp* *ff* *6*


Vln.II { *f* ————— *pp* *ff* *7* *3*


Vla. { *6* *3* *p* *pp* *f*


Vc. { *3* *p* *pp* *f*


16'46"

[+0 ¢] *n* ————— *f* ————— *n* [+100 ¢] *n*
 [h] (a) [h] (a)

→ **B**

Electr. (554.37 Hz)
 (277.18 Hz) (233.08 Hz) (196. Hz)
 — () ————— *n* → **L** → **F**
 — () ————— *mf* ————— *n*

Noia

Instr. Audio (AMP *mp* / REVERB 100% / ALL SPACE)

Vln.I (3) *p* *pp* *f* *pp*

Vln.II (3) *p* *pp* *f* *pp*

Vla. (6) *pp ff* *p*

Vc. (3) (7) *pp ff* *p*

16'55"

Elctr.

Noia

Instr. Audio (AMP *mp* / REVERB 100% / ALL SPACE)

Vln.I

Vln.II

Vla.

Vc.

17'04"

Elctr.

Noia

Instr. Audio

Vln.I

Vln.II

Vla.

Vc.

17'13"

Elctr. → **B**
 (554.37 Hz)
 n

Noia mf → **L** → **F**
 (277.18 Hz) (233.08 Hz) $(196. \text{ Hz})$
 $b\sigma.$ $b\sigma.$ $b\sigma.$
 n mf n

Instr. Audio (AMP *mp* / REVERB 100% / ALL SPACE)

Vln.I p 3 $8va$ 9 9 9 9 f 9 p

Vln.II p 9 9 9 9 f 9 p

Vla. ff 6 3 p

Vc. ff 7 3 p

17'21"

Electr.

Noia

Instr. Audio (AMP *mp* / REVERB 100% / ALL SPACE)

Vln.I

Vln.II

Vla.

Vc.

A ju - da'm_ a_en - trar dins

p *mf* *p* *p*

(AMP *mp* / REVERB 100% / ALL SPACE)

ff *p*

ff *p*

ff

ff

17'30"

[+100 ϕ] *n* ————— *f* ————— *n*
 [h] (a)

Elctr. *F* ————— *R* —————
 (784. Hz) (659.26 Hz)
n ————— *mf* —————

Noia *mf* *p*
dins la te - rra_ *com 9 9 9 la_*

Instr. Audio (AMP *mp* / REVERB 100% / ALL SPACE)

Vln.I *ff* *6*

Vln.II *ff* *7* *3*

Vla. *molto tasto* *9 9 9*
6 *3* *p*

Vc. *molto tasto* *9 9 9*
p

17'39"

[-100 $\frac{\text{c}}{\text{o}}$]

Electr.

[h] (a) → [B] → [L] → [F]

(554.37 Hz) (277.18 Hz) (233.08 Hz) (196. Hz)

Noia

mf → p → mf → p

plu - ja a - ma - ra el solc i la lla - vor des - per ta

Instr. Audio

(AMP mp / REVERB 100% / ALL SPACE)

Vln.I

3 → p

Vln.II

p

Vla.

9 9 ord. ff 6 3 p

Vc.

9 9 ord. 3 7 3 p

17'48"

GENERAL FRONT

Elctr.

[+100 φ]

[a] amp dynamics : n ————— mp ————— n

F → R → B
 (659.26 Hz) ————— (554.37 Hz) ————— (466.16 Hz) ————— (329.63 Hz)

Noia

Tan - ca'm_ els_ ulls_ guar - dia - na_ de_ la_

Instr. Audio

(AMP *mp* / REVERB 100% / ALL SPACE)

Vln.I

Vln.II

Vla.

Vc.

17'57"

Electr.

[+100 φ] *n* → *f* → *n*
 [-100 φ] *n* → *f* → *n*

[h] (a) [h] (a)

F → R
 (784. Hz) (659.26 Hz)
n → *mf*

L → F
 (277.18 Hz) (233.08 Hz)
 (d) → *mf* → *n*

Noia

segue *mf* sempre

vi - da si - gues gui - a de mort mort A

Inst. Audio

(AMP *mp* / REVERB 100% / ALL SPACE)

Vln.I

ff → *p*

Vln.II

ff → *p*

Vla.

p → *ff*

Vc.

p → *ff* → *p*

18'06"

(mf)

Elctr.

[+50 φ] [-50 φ] [h] (a)

Elctr. → B → L → F

(554.37 Hz) (277.18 Hz) (233.08 Hz) (196. Hz)

Noia segue **mf** sempre

com - pa - nya'm A com - pa - nya'm sen - se po(r) - o -

Instr. Audio (AMP **mp** / REVERB 100% / ALL SPACE)

Vln.I ff p

Vln.II ff p

Vla. 6 ff 6

Vc. 3 p ff 7

18'15"

Elctr.

F → R → B
(659.26 Hz) (554.37 Hz) (466.16 Hz)
n mf n

Noia
pp mf
sen - se

Instr. Audio
(AMP mp / REVERB 100% / ALL SPACE)

Vln.I
ff p ff

Vln.II
ff 7 ff

Vla.
3 p ff 6 3

Vc.
3 p ff 7 3

18'24"

Elctr.

Noia

Instr. Audio (AMP *mp* / REVERB 100% / ALL SPACE)

Vln.I

Vln.II

Vla.

Vc.

18'33"

Electr.

F → R → B
L → B

(*) resulting dynamics of all voices mixed, not each voice *mf*

Noia

mf

A - lli - be - ra'm

Inst. Audio

(AMP *mp* / REVERB 100% / ALL SPACE)

Vln.I

ff 6 p ff

Vln.II

ff 7 p ff

Vla.

ff 6 p ff

Vc.

ff 7 p ff

18'41"

Elctr.

Noia

meno mf

del 9 llast 9

Instr. Audio

(AMP *mp* / REVERB 100% / ALL SPACE)

Vln.I

Vln.II

Vla.

Vc.

18'50"

Elctr.

Noia

ALL SPACE
drywet 100%

mp

Inst. Audio

Vln.I

p

ff

p

Vln.II

mf

Vla.

p

ff

p

Vc.

p

p

This musical score page contains seven staves. From top to bottom: 1) An empty staff labeled 'Elctr.' with two speaker icons. 2) An empty staff labeled 'Noia'. 3) A staff labeled 'Inst. Audio' with a speaker icon, containing the instruction 'ALL SPACE' and 'drywet 100%', followed by a dynamic 'mp'. 4) A staff labeled 'Vln.I' with a dynamic 'p' at the beginning, followed by a dynamic 'ff' in the middle, and a dynamic 'p' at the end. 5) A staff labeled 'Vln.II' with a dynamic 'mf' at the beginning. 6) A staff labeled 'Vla.' with a dynamic 'p' at the beginning, followed by a dynamic 'ff' in the middle, and a dynamic 'p' at the end. 7) A staff labeled 'Vc.' with dynamics 'p' at both ends. The Vln.I and Vln.II staves feature intricate rhythmic patterns with various note heads (circles, dots, crosses) and stems. Measures are numbered 3, 3:2, 3, 3:2, 3, 3, and 3 respectively across the two violin staves.

18'59"

Elctr. 

Noia 

Instrumental Audio 

Vln.I {   → drywet 60% → **ppp**

Vln.II {   → **ff** → **z**

Vla. {   → **f**

Vc. {   → **mf** → **f**

ff → p

3 **3:2** **3** **3** **3** **3:2** **3** **3**

6 **3** **3** **3** **3** **3:2** **3** **3**

ff **p**

3 **3:2** **3** **3** **3** **3:2** **3** **3**

ff **z**

3 **3:2** **3** **3** **3** **3:2** **3** **3**

f

3 **3:2** **3** **3** **3** **3:2** **3** **3**

mf **f**

19'08"

19'17"

Elctr. [Speaker]

Noia [Speaker]

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I {

Vln.II {

Vla. {

Vc. {

The musical score consists of five staves. From top to bottom: Electric guitar (Elctr.), Noia (percussion), Instr. Audio (represented by a dotted line), Violin I (Vln.I), Violin II (Vln.II), Cello/Viola (Vla.), and Bass/Cello (Vc.). The score features complex rhythmic patterns with grace notes and slurs. Measure numbers 3, 6, 5, and 3 are indicated above the staves. Dynamics include **p**, **pp**, and **mfsub**. A note in Vln.I has an asterisk (*) with a bracket, indicating a specific playing technique. The electric guitar part is shown with a speaker icon and a dotted line, labeled 'Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)'.

(*) seguir sempre tocant les cordes intermitges a mode de *bariolage*

(*) keep playing the inner strings in a bariolage technique

19'26"

Electr. 

Noia

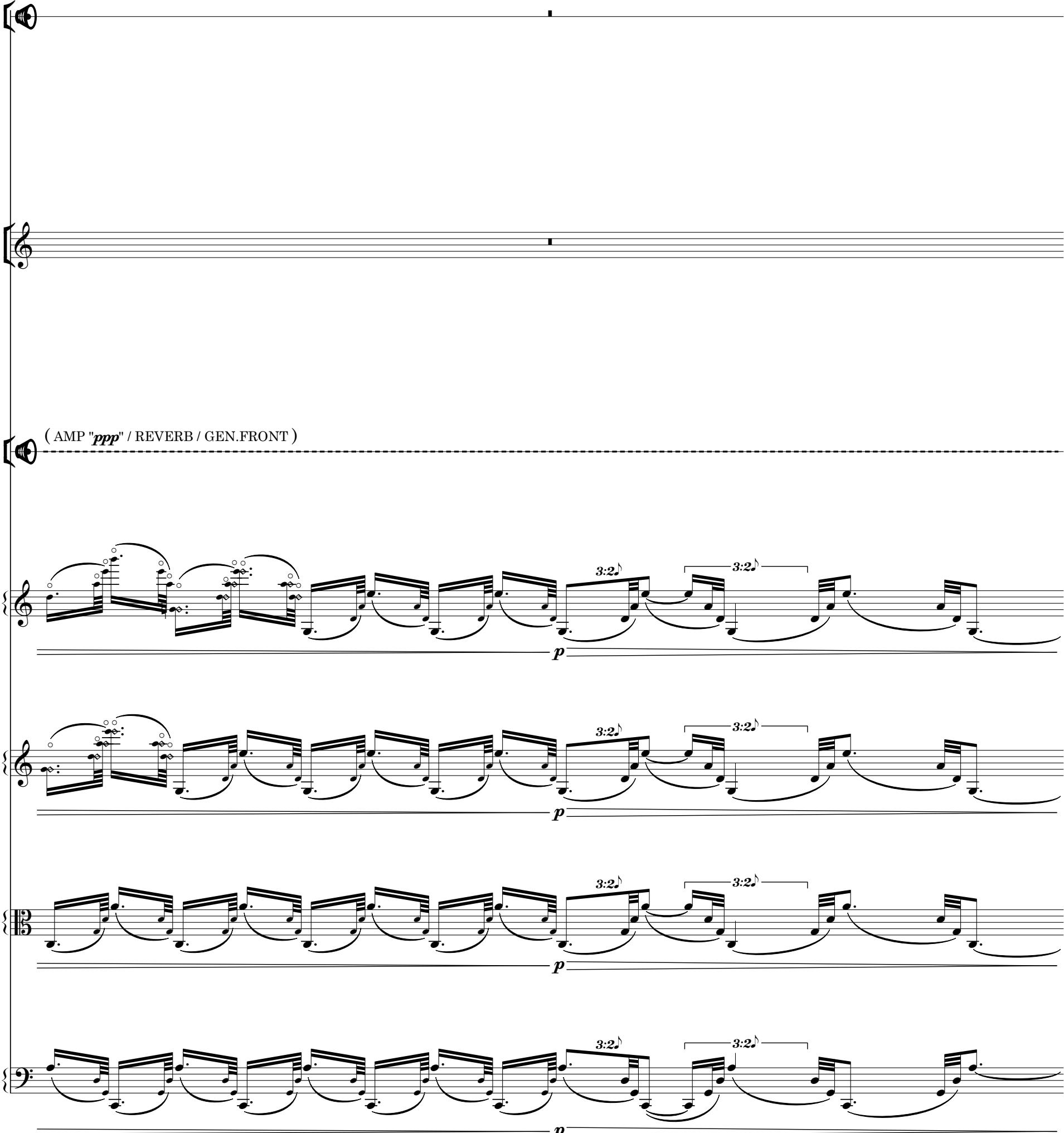
Instr. Audio  (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I

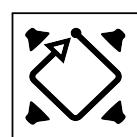
Vln.II

Vla.

Vc.



19'35"



TURNAROUND : clockwise (linear trajectories)

Period (T) : 8 beats ($\text{10}\frac{1}{2}$)Phase (θ) : 0 (starts at center-front)

WIND SOUND

centerFreq : [164.81 Hz]

centerQ : 0.75 / Frequency : 2 Frequency Oscillators { freqOscil #1 : range = 300 cents + oscilFreq = 0.075 Hz
freqOscil #2 : range = 150 cents + oscilFreq = 0.05 Hz }

F

(2)

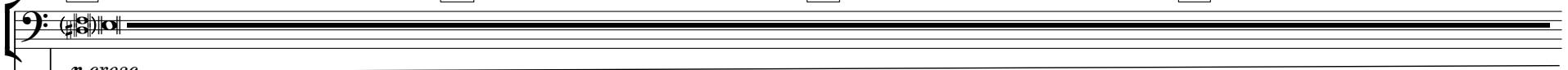
R

B

L

→

Elctr.



n cresc.

→ + SPATIAL ROTATION PHASE SHIFT : [333.33 ms] and centerFreq +100 ¢ (result as F / 174.61 Hz)

(*) → + SPATIAL ROTATION PHASE SHIFT : [666.66 ms] and centerFreq -100 ¢ (result as D# / 155.56 Hz)

(*) in production, this may be executed simply overdubbing already pre-spatialized tracks and shifting them the time amounts for the final mix of a tape

Noia



Instr. Audio

(AMP "ppp" / REVERB / GEN.FRONT)



Vln.I

{



pp

pppp

Vln.II



pp

pppp

Vla.



pp

pppp

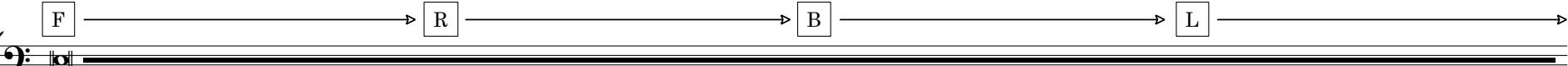
Vc.



pp

pppp

19'44"

Elctr. 
mf sempre

Noia

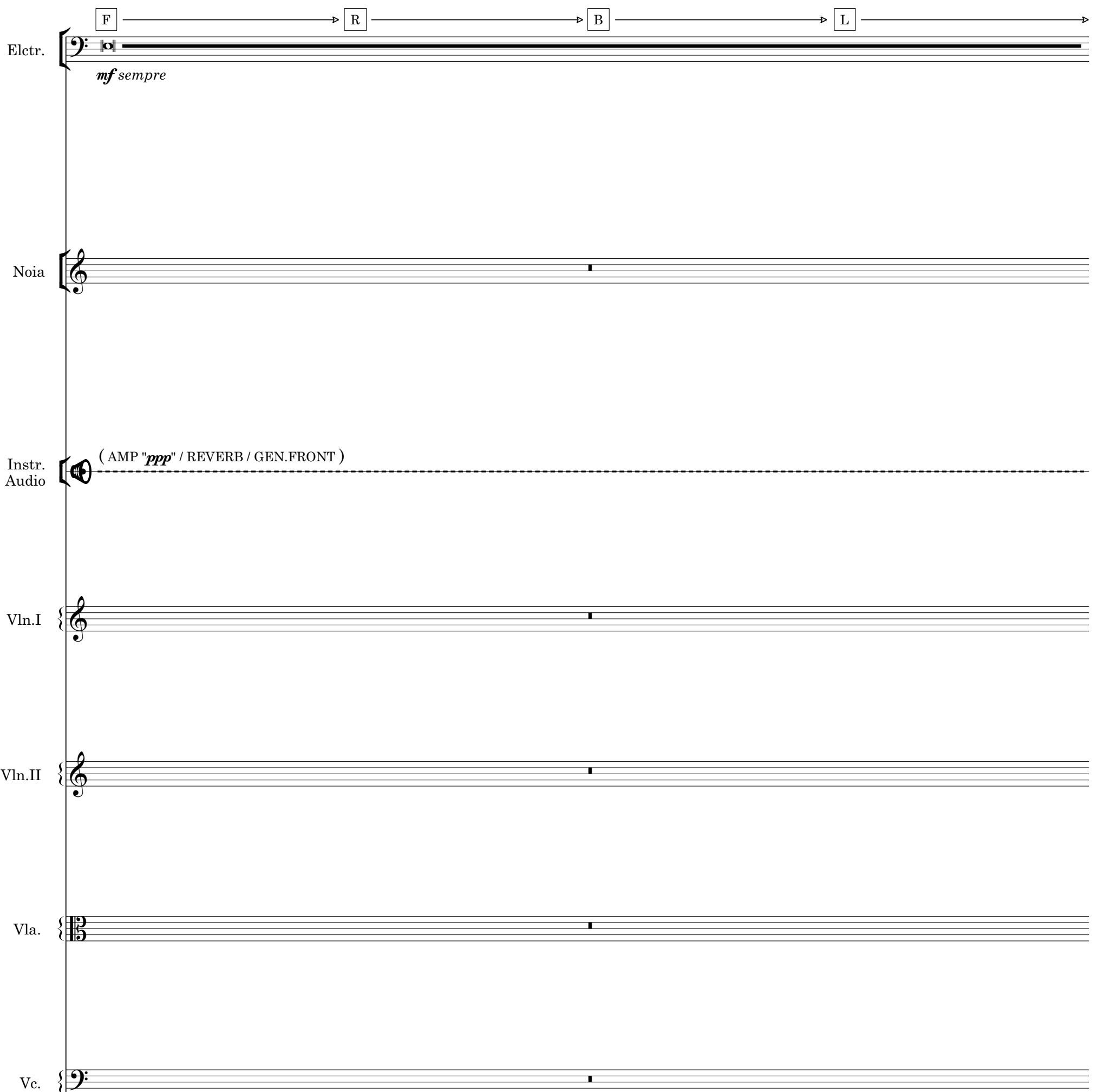
Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I

Vln.II

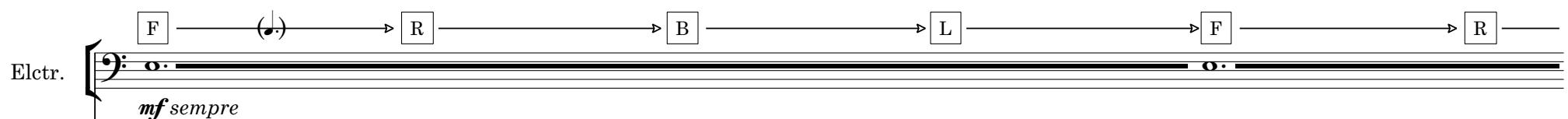
Vla.

Vc.



19'53"

Period (T) : 6 beats (o.)



Noia



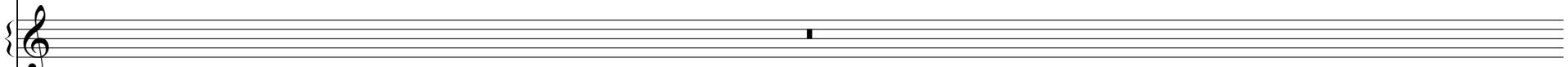
Instr.
Audio



Vln.I



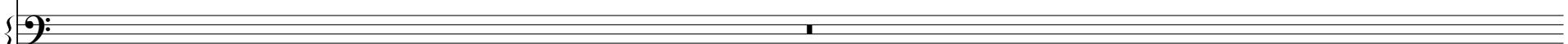
Vln.II



Vla.



Vc.



20'01"

PHASE SHIFTS RELATING TO THE PREVIOUS ROTATION TAPE

$\left\{ \begin{array}{l} F [1,250. \text{ ms}] \\ E [1,000. \text{ ms}] \\ D^\sharp [1,500. \text{ ms}] \end{array} \right\}$

simile WIND SOUND, *simile* SPATIALIZATION

Elctr.

Period (T) : 4 beats (o)

(*) n cresc.

(*) (

(*) overall dynamic levels resulting regarding the rotating "wind sounds" as a whole must be kept controlled in a music outcome between ***mf*** and ***f*** and be cautiously controlled (of course not to peak but also) not to saturate and cover the rest of the sounds, bot from the acoustic ones (soprano, string quartet) and from other electronic layers

Noia

Inst. Audio

(AMP "ppp" / REVERB / GEN.FRONT)

Vln.I

Vln.II

Vla.

Vc.

20'10"

(octave dephased layers)

Elctr.

Noia

Instr.
Audio

Vln.I

Vln.II

Vla.

Vc.

global result : *poco f* -----

(AMP "ppp" / REVERB / GEN.FRONT)

20'19"

→ TIME-STRETCH HARM. : [1.0 at 0dB] + [0.95 at 0dB] + [1.05 at 0dB] (original + ca. -89 ⚡ 0.05% slower + ca. +84 ⚡ 0.05% faster)
 PRE-RECORDED SOPRANO

Electr.

amp result : **mp** quasi lontano

PRE-RECORDED SOPRANO [+ 4 DELAYS] delay #1 [0. ms / F] delay #2 [100. ms / B]
 delay #3 [250. ms / R] delay #2 [500. ms / L]

sospirato parlato

amp result : **mf** Cecs

(+ octave dephased layers)

F → R → B → L → F → R → B → L →

Noia

mp

Cecs

mf

e - go - ís - tes -

Instr. Audio (AMP "PPP" / REVERB / GEN.FRONT)

Vln.I

Vln.II

Vla.

Vc.

20'28"

simile

E - go - ís - tes

Elctr. (+ octave dephased layers)

Noia

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I

Vln.II

Vla.

Vc.

mp

con - - - vi - - - dats

E

(AMP "ppp" / REVERB / GEN.FRONT)

20'37"

(+ octave dephased layers)

The musical score page 141 features seven staves. From top to bottom:

- Electr.**: A single staff with a bass clef, showing a continuous line of notes. Above the staff, a sequence of boxes labeled F, R, B, L, F, R, B, L is followed by arrows pointing right, indicating a repeating pattern.
- Noia**: A staff with a treble clef. It contains a vocal line with lyrics: "a un món frà gil". Above the staff, the instruction "segue *mp*" is written above a bracket over the first two groups of notes. Below the staff, a bracket groups the first three groups of notes, each marked with a "9" below it.
- Instr. Audio**: A staff featuring a speaker icon at the beginning, followed by a horizontal dotted line extending across the page. The instruction "(AMP "*ppp*" / REVERB / GEN.FRONT)" is placed above the speaker icon.
- Vln.I**, **Vln.II**, **Vla.**, and **Vc.**: Each has a single staff with a treble clef, all of which are currently empty (no notes).

20'46"

Period (T) : 3 beats () (+ octave dephased layers)

Elctr.   →  →  →  →  →  →  →  →  →  → 

Noia   
Lla - dres im - pla - ca - bles

Instr. Audio  (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I {   

Vln.II {   

Vla. {   

Vc. {   

20'55"

(+ octave dephased layers)

The musical score page 143 features six staves:

- Electr.**: Bass clef staff with a continuous horizontal line. Above it, a sequence of boxes labeled L, F, R, B, L, F, R, B, L, F, R, - indicates a repeating pattern.
- Noia**: Treble clef staff. Measure 9 starts with a series of eighth-note patterns: Ig - no - rants. Measure 10 starts with a dotted half note followed by a measure of eighth notes: i. Measure 11 starts with a dotted half note followed by a measure of eighth notes: a - vars. Measure 12 starts with a dotted half note followed by a measure of eighth notes: a - vars.
- Instr. Audio**: Staff featuring a speaker icon and a horizontal dotted line, labeled (AMP "ppp" / REVERB / GEN.FRONT).
- Vln.I**: Treble clef staff with a single vertical bar line.
- Vln.II**: Treble clef staff with a single vertical bar line.
- Vla.**: Bass clef staff with a single vertical bar line.
- Vc.**: Bass clef staff with a single vertical bar line.

21'04"

GENERAL FRONT



PRE-RECORDED SOPRANO

+ REVERB

[8000. ms] drywet : 100% (*lontanissimo* result)

[+0 φ] [+50 φ] [-50 φ]

Elctr.

[+0 φ] [+50 φ] [-50 φ]

Period (T) : 2 beats (d)
 (+ octave dephased layers)

FULL CYCLE

→ [B] → [L] → [F] → [F] → [F] → [F] →

Noia

a - vars

Instr. Audio

(REVERB / GEN.FRONT)

amp : **p** (reinforcing a bit the acoustic sound, make it more balanced with electronics)

Vln.I

Vln.II

Vla.

legno tratto "wind sound"

Vc.

legno tratto "wind sound"

21'13"

Electr. [+100 °] *pp f pp*
 n f n

Electr. [+0 °] *pp f pp*
 n f n

Electr. [-100 °] *pp f pp*
 n f n

(+ octave dephased layers) Period (T) : 1,5 beats (dot)

F —————→ **F** —————→ **F** —————→ **F** —————→ **F** —————→

Noia

Inst. Audio (AMP **p** / REVERB / GEN.FRONT)

Vln.I **legno** tratto "wind sound" *f p*

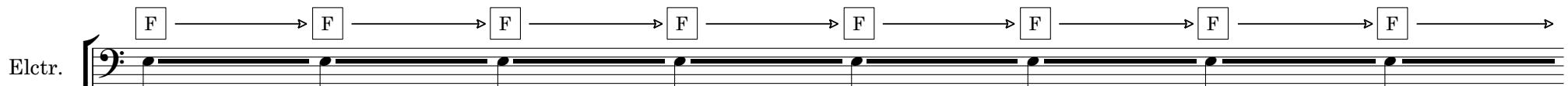
Vln.II **legno** tratto "wind sound" *f p*

Vla. **crine ord.** *pp f ppp*

Vc. **crine ord.** *pp f ppp*

21'21"

Period (T) : 1 beats (♩) (+ octave dephased layers)



Noia

p *mf* *p* *mf* *p* *mf* *p* *mf* *mf sempre*

A_____les_____mans_____no - més hi_ tinc la_ fi_

Instr. Audio

(AMP *p* / REVERB / GEN.FRONT)

Vln.I

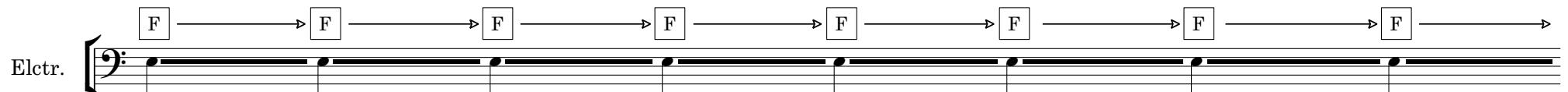
Vln.II

Vla.

Vc.

21'30"

(+ octave dephased layers)



Noia

Musical score for Noia instrument (Treble clef) showing melodic lines with dynamic markings *p*, *mp*, *p*, *ppp* and articulations [i] and [m].

Instr. Audio

Musical score for Instr. Audio (Speaker icon) showing a single note on a dashed line with dynamic marking *p* and text (AMP *p* / REVERB / GEN.FRONT).

Vln.I

crine ord.

Musical score for Vln.I instrument (Treble clef) showing six measures of sixteenth-note patterns with dynamics *pppp*, *mp sotto voce*, and *pppp*.

Vln.II

Musical score for Vln.II instrument (Treble clef) showing a single measure with a short vertical line.

Vla.

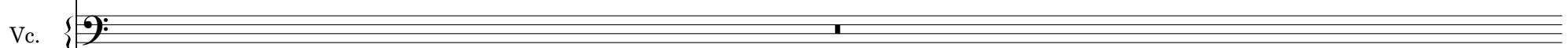
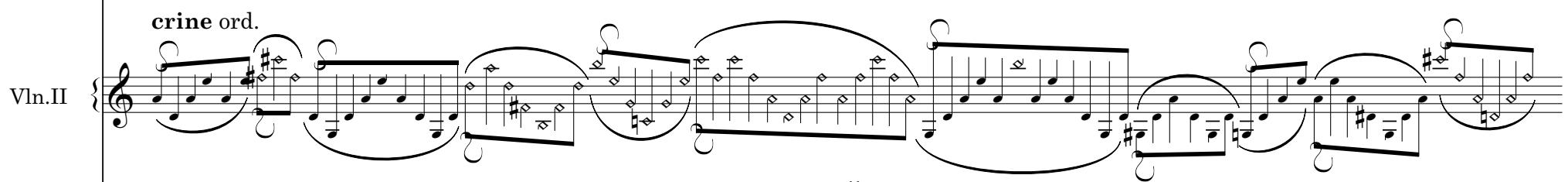
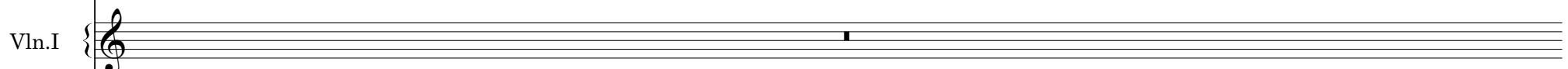
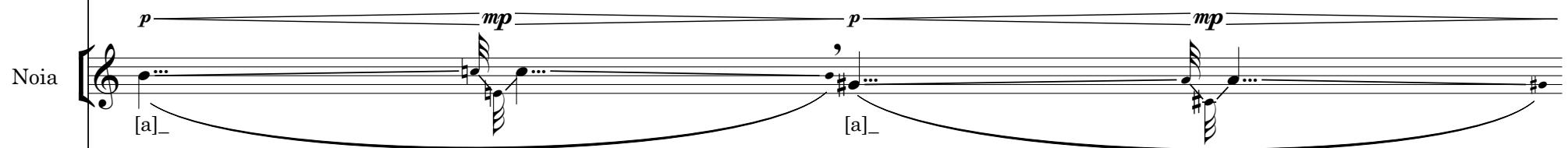
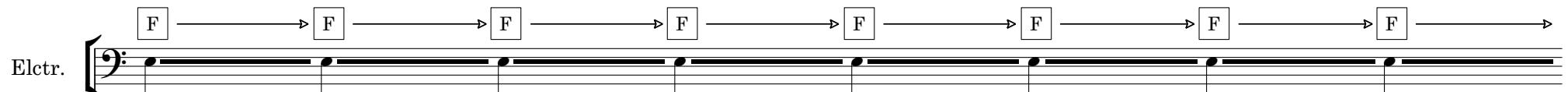
Musical score for Vla. instrument (Bass clef) showing a single measure with a short vertical line.

Vc.

Musical score for Vc. instrument (Bass clef) showing a single measure with a short vertical line.

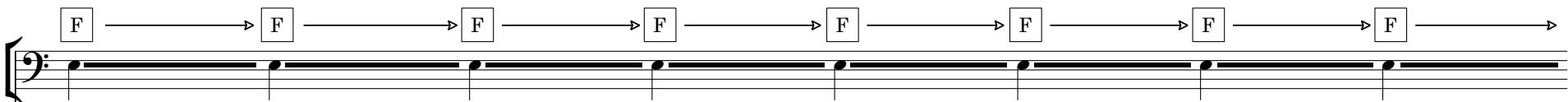
21'39"

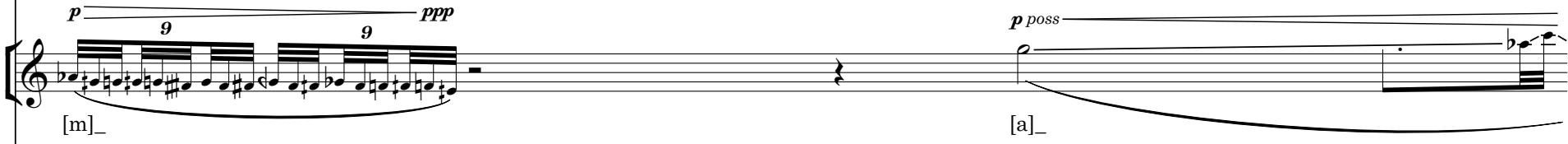
(+ octave dephased layers)

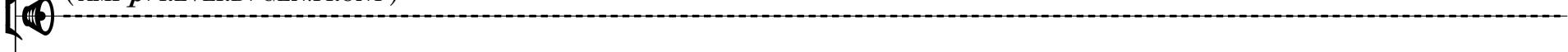


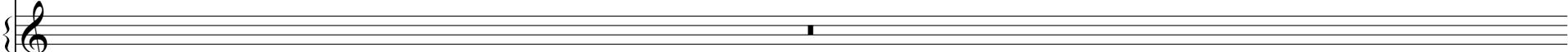
21'48"

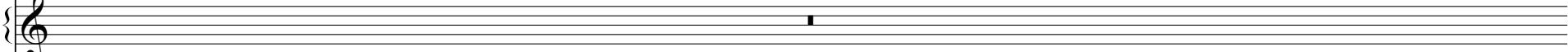
(+ octave dephased layers)

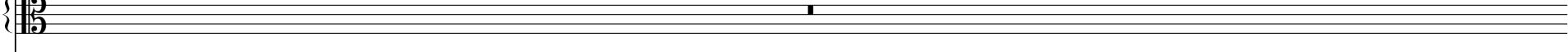
Elctr. 

Noia 

Instr. Audio 

Vln.I 

Vln.II 

Vla. 

Vc. 

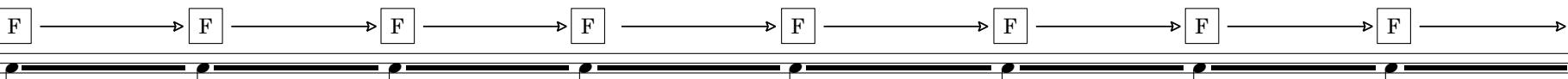
21'57"

(+ octave dephased layers)

Musical score for orchestra and electronics, page 10. The score includes parts for Electr., Noia, Instr. Audio, Vln.I, Vln.II, Vla., and Vc. The Electr. part features a continuous loop of sixteenth-note patterns on the bass clef staff. The Noia part consists of a single melodic line on the treble clef staff, marked with dynamics *mp poss* and *pp poss*. The Instr. Audio part is represented by a speaker icon and a dotted line, with instructions: (AMP **p** / REVERB / GEN.FRONT). The string quartet parts (Vln.I, Vln.II, Vla., Vc.) play eighth-note patterns with grace notes, marked with *pppp* dynamics. The strings are tuned A4, D5, G5, C6.

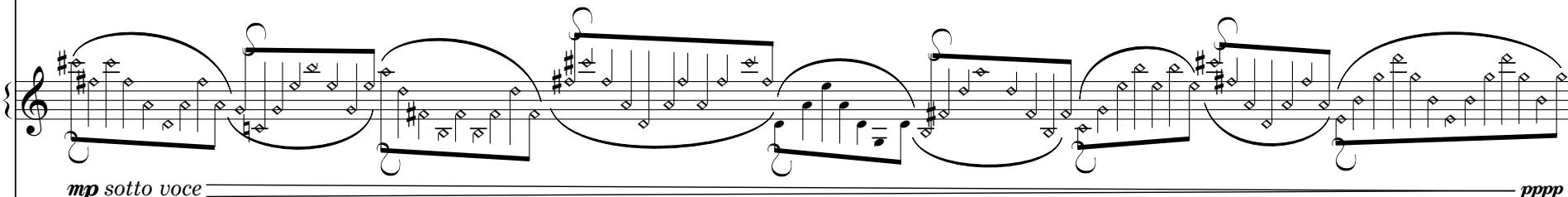
22'06"

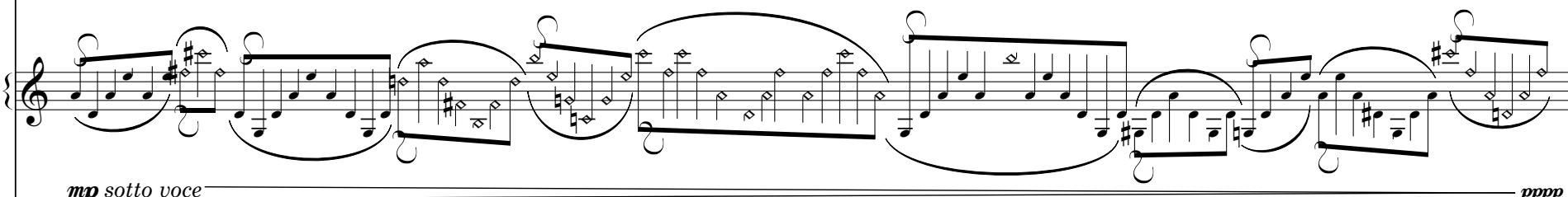
(+ octave dephased layers)

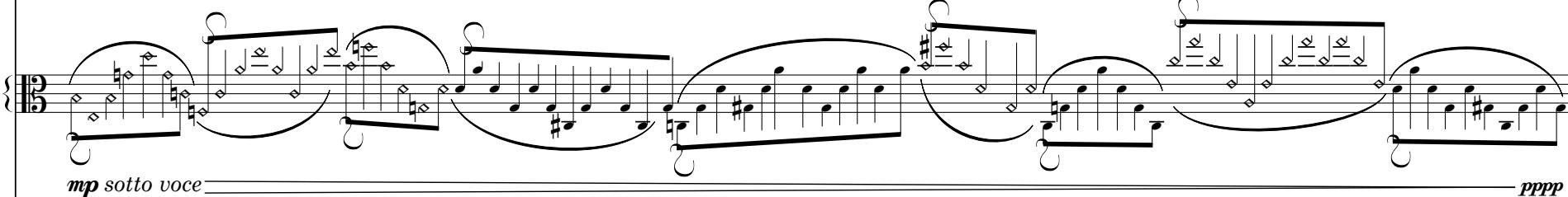
Elctr. 

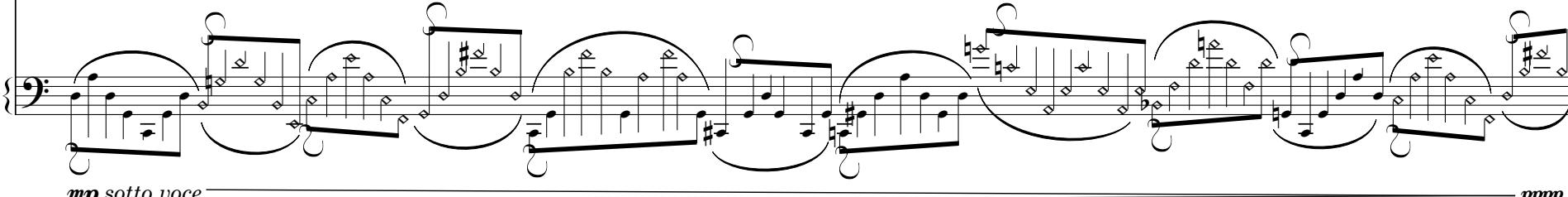
Noia 

Instr. Audio 

Vln.I 

Vln.II 

Vla. 

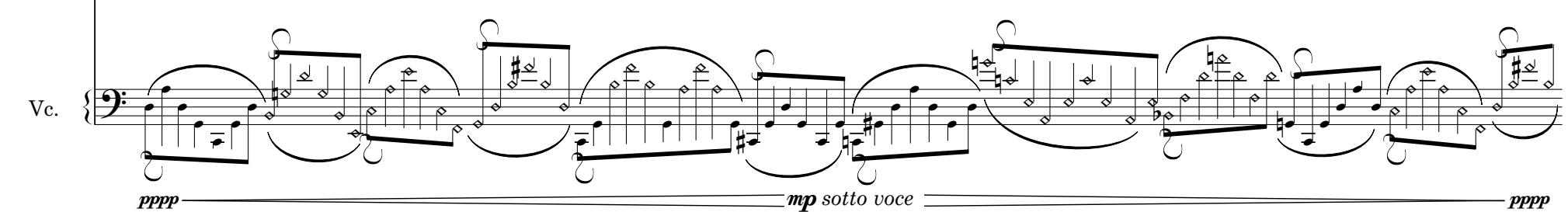
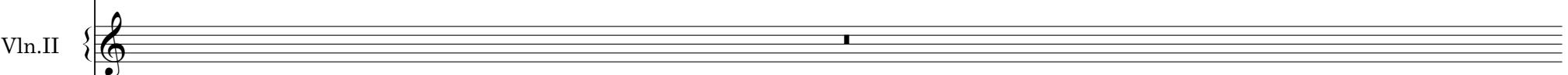
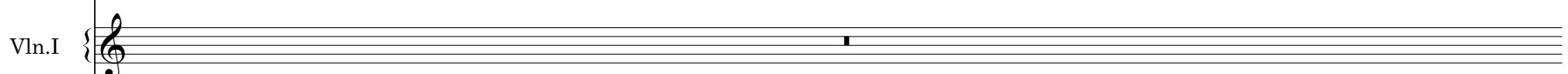
Vc. 

22'15"

(+ octave dephased layers)

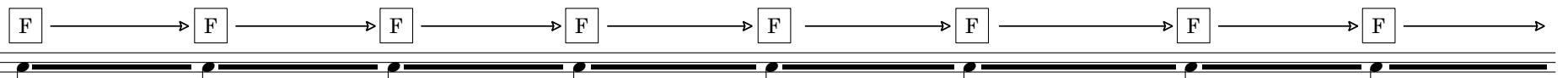


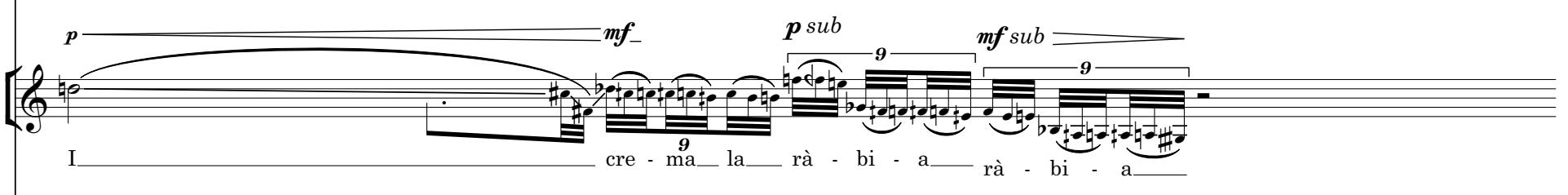
(AMP **p** / REVERB / GEN.FRONT)

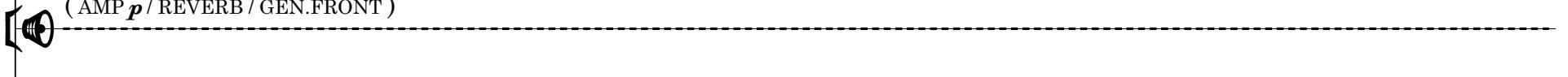


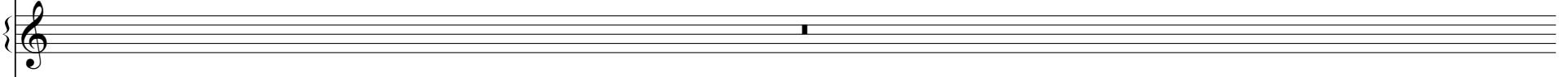
22'24"

(+ octave dephased layers)

Elctr. 

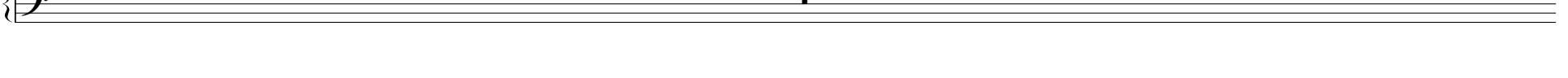
Noia 

Inst. Audio 

Vln.I 

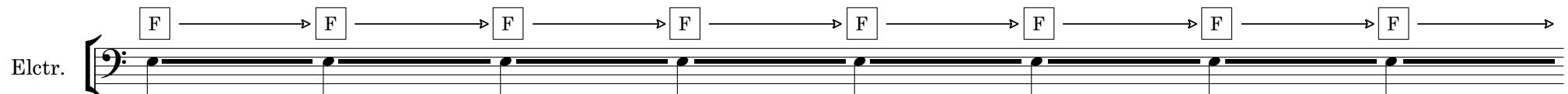
Vln.II 

Vla. 

Vc. 

22'33"

(+ octave dephased layers)



Noia



Vln.I

Vln.II

Vla.

Vc.

22'41"

(+ octave dephased layers)

22'50"

(+ octave dephased layers)

22'59"

(+ octave dephased layers)

Electr. (Top staff) consists of a series of eighth-note chords on the F string, indicated by a box above each note.

Noia (Second staff) has a sustained note on the G sharp string. The dynamic *p* is followed by *mf*. The vocal line includes lyrics: (a)E el s'a - ca - ba temps.

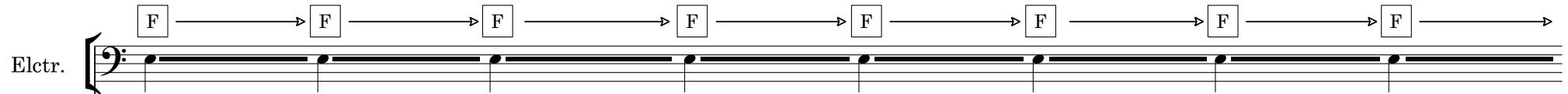
Instr. Audio (Third staff) is represented by a speaker icon and a dashed horizontal line, with instructions: (AMP *p* / REVERB / GEN.FRONT).

Vln.I (Fourth staff) and **Vln.II** (Fifth staff) play eighth-note patterns with grace notes, separated by fermatas. Dynamics: *pppp*, *mp sotto voce*, *ffff*, *pppp*.

Vla. (Sixth staff) and **Vc.** (Bottom staff) play eighth-note patterns with grace notes, separated by fermatas. Dynamics: *f*, *pppp*.

23'08"

(+ octave dephased layers)



Elctr.

Noia

mf sempre *g*

El__ món_ s'es - go - o - - - ta - - a__

Instr. Audio

(AMP *p* / REVERB / GEN.FRONT)

Vln.I

pppp

Vln.II

pppp

Vla.

pppp

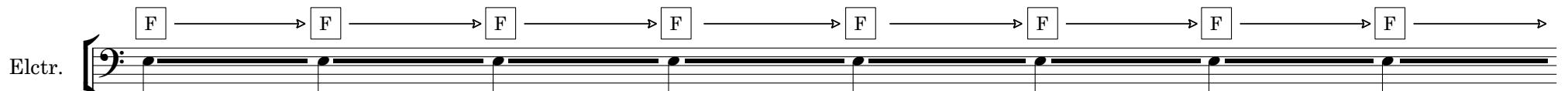
Vc.

f

pppp

23'17"

(+ octave dephased layers)



Noia

mf sempre

A fo - ra_ cre - ma elfoc

Inst. Audio (AMP **p** / REVERB / GEN.FRONT)

Vln.I

f pppp pppp

Vln.II

f pppp

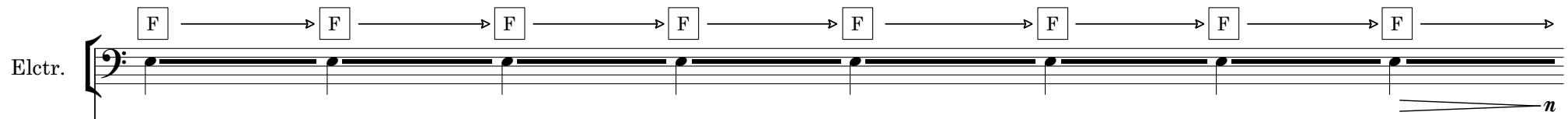
Vla.

f pppp

Vc.

23'26"

(+ octave dephased layers)



Noia

mf sempre



Vln.I

Vln.II

Vla.

Vc.

23'35"

Musical score page 161 featuring seven staves of music. The top staff is for 'Electr.' (two channels) and 'Noia'. The second staff is for 'Instr. Audio' (represented by a speaker icon). The bottom four staves are for 'Vln.I', 'Vln.II', 'Vla.', and 'Vc.'. The score includes various dynamics like *mf*, *ppppp*, and *p*, and performance instructions like 'AMP p / REVERB / GEN.FRONT'. Measure numbers 3 and 5 are indicated on several staves.

Electr. Noia

Instr. Audio (AMP *p* / REVERB / GEN.FRONT)

Vln.I Vln.II Vla. Vc.

23'44"

"BEATING" SOUND

n cresc. ————— *poco mf decresc.* —————

Elctr. B B n

Noia

Instr. Audio (REVERB / GEN.FRONT)
amp : back to ***ppp*** just for an almost fully acoustic result

Vln.I

Vln.II

Vla.

Vc.

Detailed description: This is a page from a musical score. At the top left is a large rectangular box containing the text "23'44" in bold. Below this, there are two horizontal staves. The first staff is for an "Elctr." instrument, which is represented by a speaker icon. It contains two lines of music with eighth-note heads. The first line has a dynamic marking "n cresc." followed by "poco mf decresc.". The second line has a dynamic "n". Above the first line is a box labeled "BEATING" SOUND. The second staff is for "Noia" and consists of five horizontal lines with no specific pitch markings. Below these are three more staves: "Instr. Audio" (with a speaker icon), "Vln.I", and "Vln.II". Each of these three staves has a single vertical note head on its middle line. To the right of the "Instr. Audio" staff, there is a note: "(REVERB / GEN.FRONT) amp : back to ***ppp*** just for an almost fully acoustic result". The bottom of the page features three more staves: "Vla." and "Vc.", each with a single vertical note head on its middle line.

23'53"

A musical score page featuring eight staves. From top to bottom, the staves are: 1) An electronic track (Elctr.) with a speaker icon and dynamic instruction **p decresc. ancora**, ending with a fermata and a small 'n'. 2) A noise track (Noia) with a speaker icon and a fermata. 3) An audio track (Instr. Audio) with a speaker icon and dynamic instruction (AMP "ppp" / REVERB / GEN.FRONT), ending with a dotted line. 4) A violin I track (Vln.I) with a speaker icon and a fermata. 5) A violin II track (Vln.II) with a speaker icon and a fermata. 6) A viola track (Vla.) with a speaker icon and a fermata. 7) A cello track (Vc.) with a speaker icon and a fermata.

24'01"

Lead 3

n cresc. —————

→ [FREQ.MOD] (3x) : [sine : 10. Hz] × [sine : 20. Hz] × [sine : 1,000. Hz]
 WIND SOUND centerQ : 0.75

F → R → B

8va (12,543.85 Hz) (d.) (8,372.02 Hz)

n *mp* *n*

simile *8va* (9,397.27 Hz)

Noia

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I

Vln.II

Vla.

Vc.

legno spazz. solo ("whistling")

6 5 3 3

II III

legno spazz. solo ("whistling")

6 5 3 3

II III

legno spazz. solo ("whistling")

6 5 3 3

II III

legno spazz. solo ("whistling")

6 5 3 3

II III

24'10"

p decresc.

F
PRE-RECORDED SOPRANO + REVERB [8000. ms] drywet : 100% (*lontanissimo* result)

pp

[a]_
n

Elctr.
15 -

F → R
15^{ma} -
— (16,744.04 Hz) —

n ————— mp —————

→ L → B
(8) ————— 1 ————— (6,271.93 Hz) —————

mp ————— n —————

Noia {

Inst. Audio { (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I {

Vln.II {

Vla. {

Vc. {

24'19"

Electr.

ppp decresc. ancora *n*

mp [a] *pp* *mp* *g*
mp non troppo ma lontano *B*

(15) *F* *R* *B*

8va *15ma* *(11,175.3 Hz)* *(14,080. Hz)* *(9,397.27 Hz)*

Noia

Inst. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I *legno tratto "wind sound"* *15ma* *pppp*

Vln.II *legno tratto "wind sound"* *15ma* *pppp*

Vla.

Vc.

24'28"

PRE-RECORDED SOPRANO + REVERB [6000. ms] drywet : 100% (*lontanissimo* result)

F *sempre* -----

mf *sussurrato sempre*

3

3

()

que e - nun - cia - va

ca - da o - cell

mort

original dynamic : **p / mp** | resulting dynamic in space (via amplification) : **mf**

pp ----- *mp* -----

[a] -----

p (*sotto voce lontano*) -----

n

F ----- R ----- B -----

15

(5,274.04 Hz) -----

(3,520. Hz) -----

9

n -----

mp -----

simile -----

F -----

15

(7,040. Hz) -----

n -----

Elctr.

Noia

Instr.
Audio

Vln.I

Vln.II

Vla.

Vc.

(AMP "ppp" / REVERB / GEN.FRONT) -----

(15) -----

mp -----

x -----

x -----

(8) -----

mp -----

x -----

x -----

6 -----

5 -----

3 -----

II -----

III -----

xx -----

6 -----

5 -----

3 -----

II -----

III -----

xx -----

24'37"

ca - da ar - bre a - ba - tut

pp [a] *mp* *pp* (*sotto voce lontaniss.*) *n*

Elctr. 15 *F* → *R*
 8^{va}
 e^{\cdot}
 $(12,543.85 \text{ Hz})$

15(8) *L* → *B* 1
 $(4,698.64 \text{ Hz})$ *n* *mp* *n* *mp*

Noia

Instr. Audio (AMP "PPP" / REVERB / GEN.FRONT)

Vln.I 15^{ma} *pppp*

Vln.II 8^{va} *pppp*

Vla. 3

Vc. 3

24'46"

Elctr.

ca - da riu sec

mp *pp* *pp* (sotto voce lontaniss.)

(8)

15 (8,372.02 Hz)

n F R B

15 (14,080. Hz) (9,397.27 Hz)

mp n

Noia

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

(15)

Vln.I (8)

mp pppp

Vln.II (8)

mp pppp

Vla.

Vc.

24'55"

F ***mp*** ***g***

PRE-RECORDED SOPRANO + REVERB
[8000. ms] drywet : 100% (*lontanissimo* result)

R ***mp*** ***g***

amp : ***mp*** Les do - nes

PRE-RECORDED SOPRANO + REVERB
[8000. ms] drywet : 100% (*lontanissimo* result)

L ***mp*** ***g***

amp : ***p*** Les do - nes

Elctr. PRE-RECORDED SOPRANO + REVERB
[8000. ms] drywet : 100% (*lontanissimo* result)

B ***mp*** ***g***

amp : ***p*** Les do - nes

F → R → B

15 (5,274.04 Hz) (3,520. Hz)

n ***mp*** n

15 simile ***8va*** (9,397.27 Hz) n

Noia

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I legno spazz. solo ("whistling") 6 5 II III

Vln.II legno spazz. solo ("whistling") 6 5 II III

Vla. 6 5 3 II III

Vc. 6 5 3 II III

25'04"

171

25'13"

mp

en - llà del temps

Elctr.

pau

(15) (15)

8va

(11,175.3 Hz) (7,040. Hz) (4,698.64 Hz)

Noia

Instr. Audio (AMP "ppp" / REVERB / GEN.FRONT)

Vln.I

Vln.II

Vla.

Vc.